

ECE 6504: Advanced Topics in Machine Learning

Probabilistic Graphical Models and Large-Scale Learning

Topics

- Bayes Nets: Inference
 - (Finish) Variable Elimination
 - Graph-view of VE: Fill-edges, induced width

Readings: KF 9.3,9.4; Barber 5.2

Dhruv Batra
Virginia Tech

Administrativa

- HW1
 - Due in 2 weeks: ~~Feb 17~~, Feb 19, 11:59pm
- Project Proposal
 - Due: ~~Mar 12~~, Mar 5, 11:59pm
 - ≤ 2 pages, NIPS format
- HW2
 - Out soon
 - Due: ~~Mar 5~~, Mar 12, 11:59pm

Project

- Individual or Groups of 2
 - we prefer teams of 2
- Deliverables:
 - 5%: Project proposal (NIPS format): ≤ 2 pages
 - 10%: Midway presentations (in class)
 - 10%: Final report: webpage with results

Proposal

- 2 Page (NIPS format)
 - <http://nips.cc/Conferences/2013/PaperInformation/StyleFiles>
- Necessary Information:
 - Project title
 - Project idea.
 - This should be approximately two paragraphs.
 - Data set details
 - Ideally existing dataset. No data-collection projects.
 - Software
 - Which libraries will you use?
 - What will you write?
 - Papers to read.
 - Include 1-3 relevant papers. You will probably want to read at least one of them before submitting your proposal.
 - Teammate
 - will you have a teammate? If so, whom? Maximum team size is two students.
 - Mid-sem Milestone
 - What will you complete by the project milestone due date? Experimental results of some kind are expected here.

Project

- Main categories
 - Application/Survey
 - Compare a bunch of existing algorithms on a new application domain of your interest
 - Formulation/Development
 - Formulate a new model or algorithm for a new or old problem
 - Theory
 - Theoretically analyze an existing algorithm
- Rules
 - Should fit in “Advanced Machine Learning”
 - Can apply ML to your own research.
 - Must be done this semester.
 - OK to combine with other class-projects
 - Must declare to both course instructors
 - Must have explicit permission from BOTH instructors
 - Must have a sufficient ML component
 - Using libraries
 - No need to implement all algorithms
 - OK to use standard MRF, BN, Structured SVM, etc libraries
 - More thought+effort => More credit

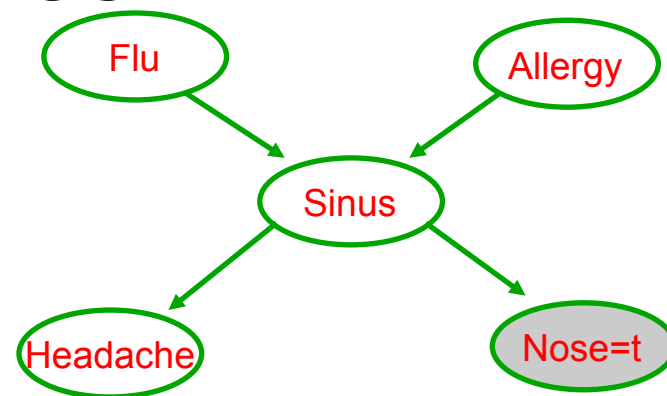


Recap of Last Time

Main Issues in PGMs

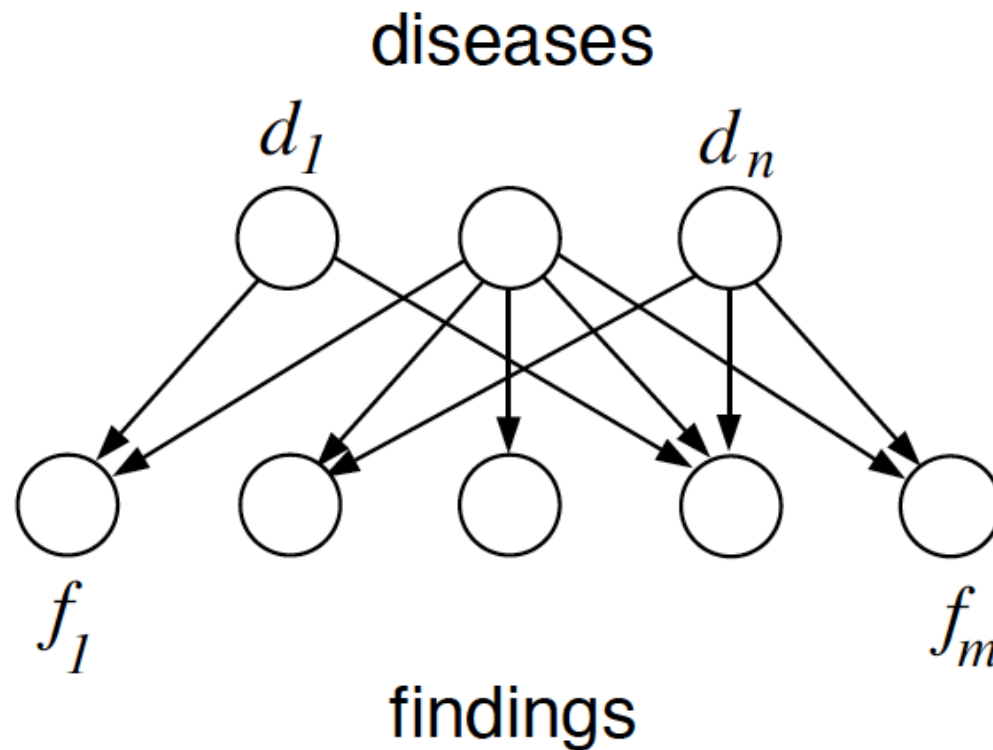
- Representation
 - How do we store $P(X_1, X_2, \dots, X_n)$
 - What does my model mean/ imply/ assume? (Semantics)
- Learning
 - How do we learn parameters and structure of $P(X_1, X_2, \dots, X_n)$ from data?
 - What model is the right for my data?
- Inference
 - How do I answer questions/queries with my model? such as
 - Marginal Estimation: $P(X_5 | X_1, X_4)$
 - Most Probable Explanation: $\operatorname{argmax} P(X_1, X_2, \dots, X_n)$

Possible Queries



- Evidence: $\mathbf{E}=\mathbf{e}$ (e.g. $N=t$)
- Query variables of interest \mathbf{Y}
- Conditional Probability: $P(\mathbf{Y} \mid \mathbf{E}=\mathbf{e})$
 - E.g. $P(F,A \mid N=t)$
 - **Special case:** Marginals $P(F)$
- Maximum a Posteriori: $\operatorname{argmax} P(\text{All variables} \mid \mathbf{E}=\mathbf{e})$
 - $\operatorname{argmax}_{\{f,a,s,h\}} P(f,a,s,h \mid N=t)$ Old-school terminology: MPE
- Marginal-MAP: $\operatorname{argmax}_y P(\mathbf{Y} \mid \mathbf{E}=\mathbf{e})$ Old-school terminology: MAP
 - $= \operatorname{argmax}_{\{y\}} \sum_{\mathbf{o}} P(\mathbf{Y}=\mathbf{y}, \mathbf{O}=\mathbf{o} \mid \mathbf{E}=\mathbf{e})$

Application: Medical Diagnosis



Are MAP and Max of Marginals Consistent?



$P(S=f)=0.6$
 $P(S=t)=0.4$

$P(N|S)$

Hardness

- Find $P(\text{All variables})$ Easy for BN: $O(n)$
- MAP
 - Find $\text{argmax } P(\text{All variables} \mid \mathbf{E}=\mathbf{e})$ NP-hard
 - Find any assignment $P(\text{All variables} \mid \mathbf{E}=\mathbf{e}) > p$ NP-hard
- Conditional Probability / Marginals
 - Is $P(Y=y \mid \mathbf{E}=\mathbf{e}) > 0$ NP-hard
 - Find $P(Y=y \mid \mathbf{E}=\mathbf{e})$ #P-hard
 - Find $|P(Y=y \mid \mathbf{E}=\mathbf{e}) - p| \leq \epsilon$ NP-hard
for any $\epsilon < 0.5$
- Marginal-MAP
 - Find $\text{argmax}_{\{y\}} \sum_{\mathbf{o}} P(\mathbf{Y}=\mathbf{y}, \mathbf{O}=\mathbf{o} \mid \mathbf{E}=\mathbf{e})$ NP^{PP}-hard

Inference in BNs hopeless?

- In general, yes!
 - Even approximate!
- In practice
 - Exploit structure
 - Many effective approximation algorithms
 - some with guarantees
- Plan
 - Exact Inference
 - Transition to Undirected Graphical Models (MRFs)
 - Approximate inference in the unified setting

Algorithms

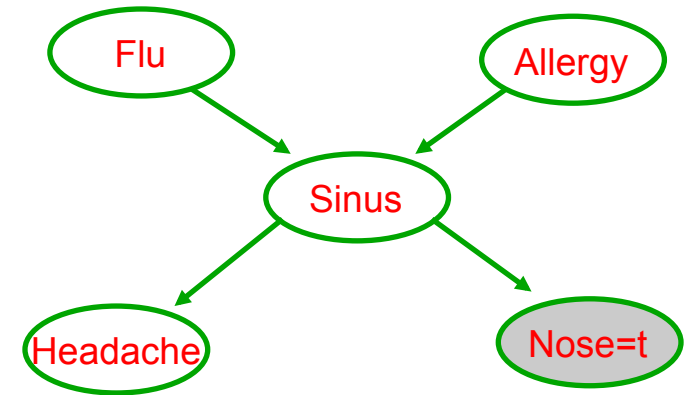
- Conditional Probability / Marginals
 - Variable Elimination
 - Sum-Product Belief Propagation
 - Sampling: MCMC

- MAP
 - Variable Elimination
 - Max-Product Belief Propagation
 - Sampling MCMC

 - Integer Programming
 - Linear Programming Relaxation
 - Combinatorial Optimization (Graph-cuts)

Marginal Inference Example

- Evidence: $\mathbf{E}=\mathbf{e}$ (e.g. $N=t$)
- Query variables of interest \mathbf{Y}



- Conditional Probability: $P(\mathbf{Y} \mid \mathbf{E}=\mathbf{e})$
 - $P(F \mid N=t)$
 - Derivation on board

Variable Elimination algorithm

- Given a BN and a query $P(\mathbf{Y}|\mathbf{e}) \approx P(\mathbf{Y}, \mathbf{e})$

- “Instantiate Evidence”

IMPORTANT!!!

- Choose an ordering on variables, e.g., X_1, \dots, X_n
- For $i = 1$ to n , If $X_i \notin \{\mathbf{Y}, \mathbf{E}\}$
 - Collect factors f_1, \dots, f_k that include X_i
 - Generate a new factor g by eliminating X_i from these factors

$$g = \sum_{X_i} \prod_{j=1}^k f_j$$

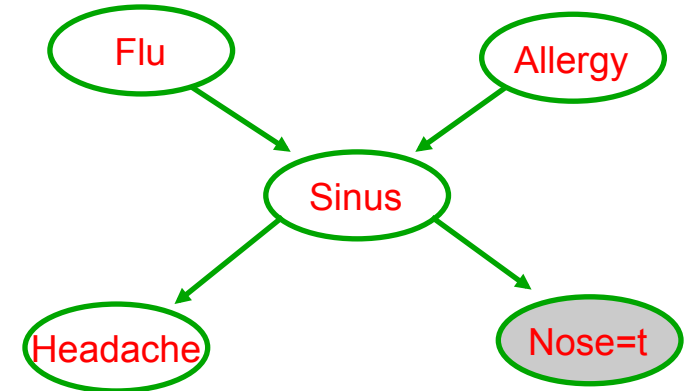
- Variable X_i has been eliminated!
- Normalize $P(\mathbf{Y}, \mathbf{e})$ to obtain $P(\mathbf{Y}|\mathbf{e})$

Plan for today

- BN Inference
 - (Finish) Variable Elimination
 - VE for MAP Inference
 - Graph-view of VE
 - Moralization
 - Fill edges
 - Induced Width
 - Tree width
 - (Start) Undirected Graphical Models

VE for MAP Inference

- Evidence: $\mathbf{E}=\mathbf{e}$ (e.g. $N=t$)
- Query variables of interest \mathbf{Y}



- Conditional Probability: $P(\mathbf{Y} \mid \mathbf{E}=\mathbf{e})$
 - $P(F \mid N=t)$
- Maximum a Posteriori: $\operatorname{argmax} P(\text{All variables} \mid \mathbf{E}=\mathbf{e})$
 - $\operatorname{argmax}_{\{f,a,s,h\}} P(f,a,s,h \mid N = t)$
 - Derivation on board
- VE or Dynamic Programming extends to arbitrary commutative semi-rings!

VE for MAP – Forward Pass

- Given a BN and a MAP query $\max_{x_1, \dots, x_n} P(x_1, \dots, x_n, \mathbf{e})$
 - “Instantiate Evidence”
- Choose an ordering on variables, e.g., X_1, \dots, X_n
- For $i = 1$ to n , If $X_i \notin \mathbf{E}$
 - Collect factors f_1, \dots, f_k that include X_i
 - Generate a new factor by eliminating X_i from these factors

$$g = \max_{x_i} \prod_{j=1}^k f_j$$

- Variable X_i has been eliminated!

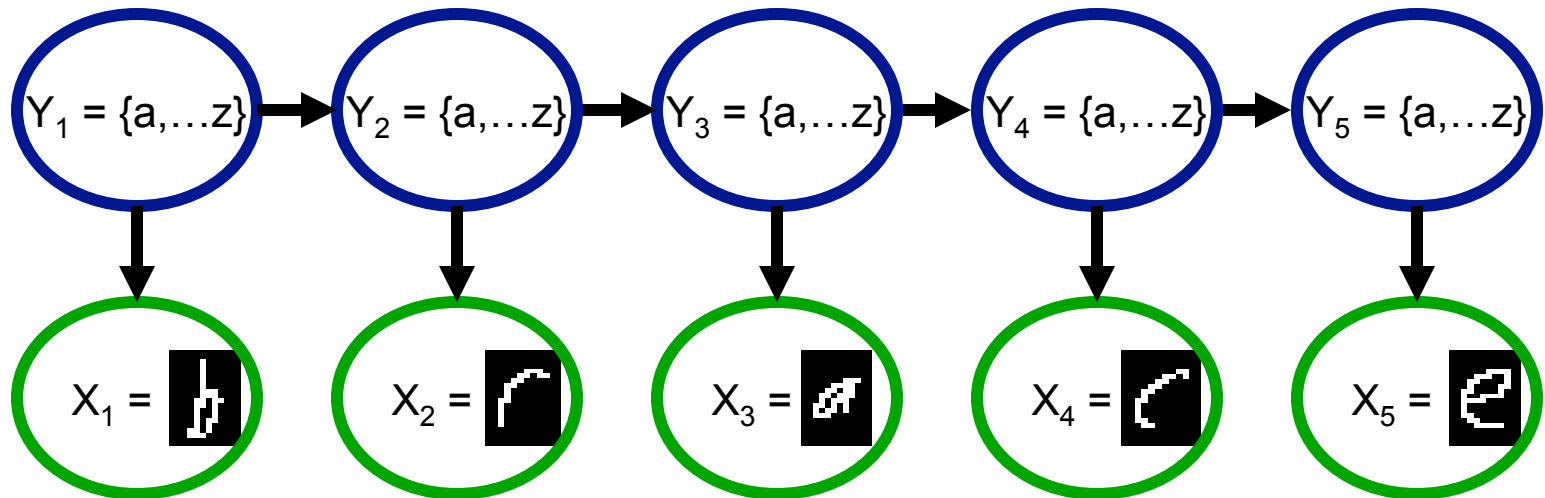
VE for MAP – Backward Pass

- $\{x_1^*, \dots, x_n^*\}$ will store maximizing assignment
- For $i = n$ to 1 , If $X_i \notin \mathbf{E}$
 - Take factors f_1, \dots, f_k used when X_i was eliminated
 - Instantiate f_1, \dots, f_k , with $\{x_{i+1}^*, \dots, x_n^*\}$
 - Now each f_j depends only on X_i
 - Generate maximizing assignment for X_i :

$$x_i^* \in \operatorname{argmax}_{x_i} \prod_{j=1}^k f_j$$

Instantiating Evidence

- Given a BN and a query $P(Y|e) \approx P(Y,e)$
 - This step “reduces” the size of factors

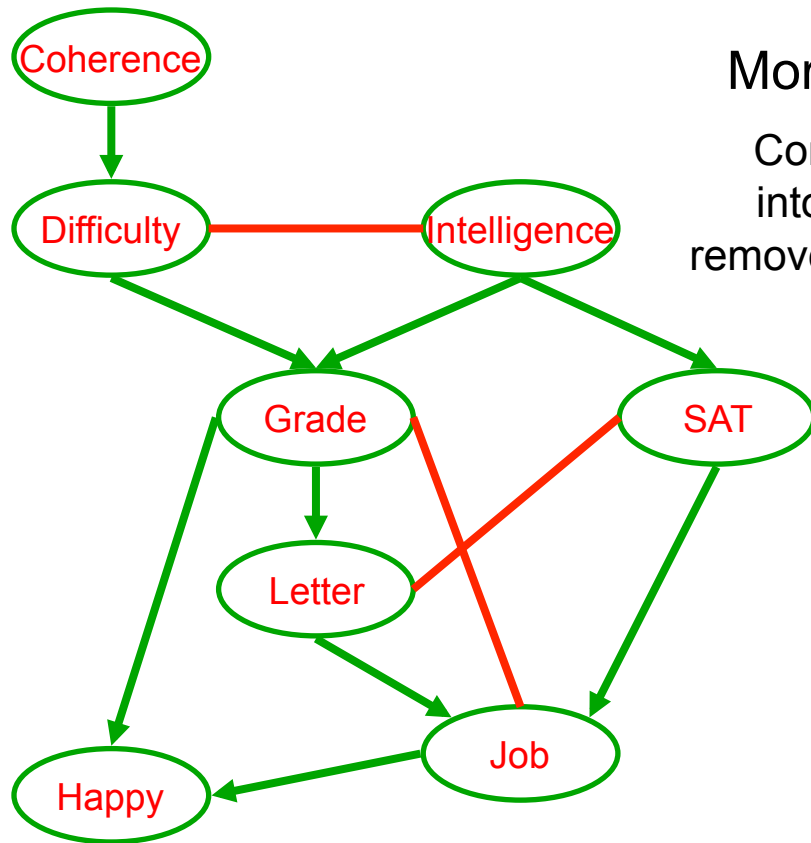


Hidden Markov Model (HMM)

Graph-view of VE

- So far: Algorithmic / Algebraic view of VE
- Next: Graph-based view of VE
 - Modifications to graph-structure as VE is running

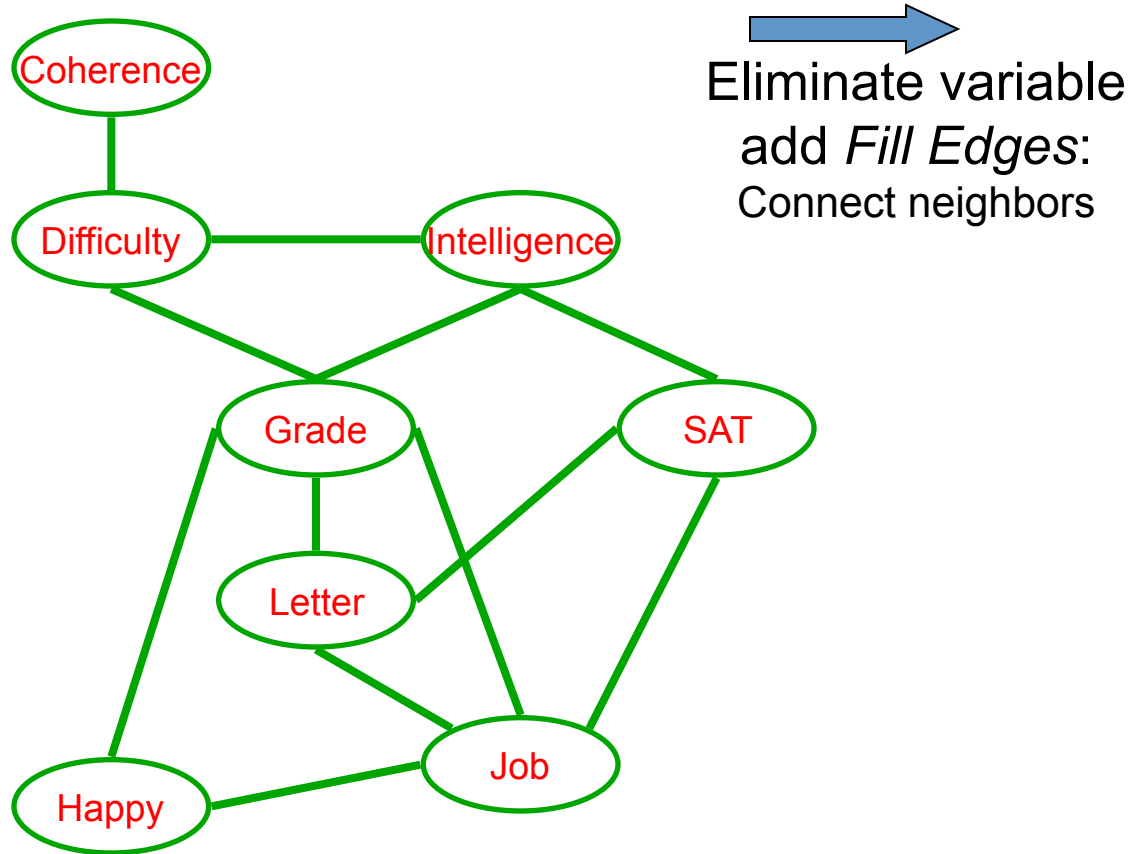
Moralization – “Marry” Parents



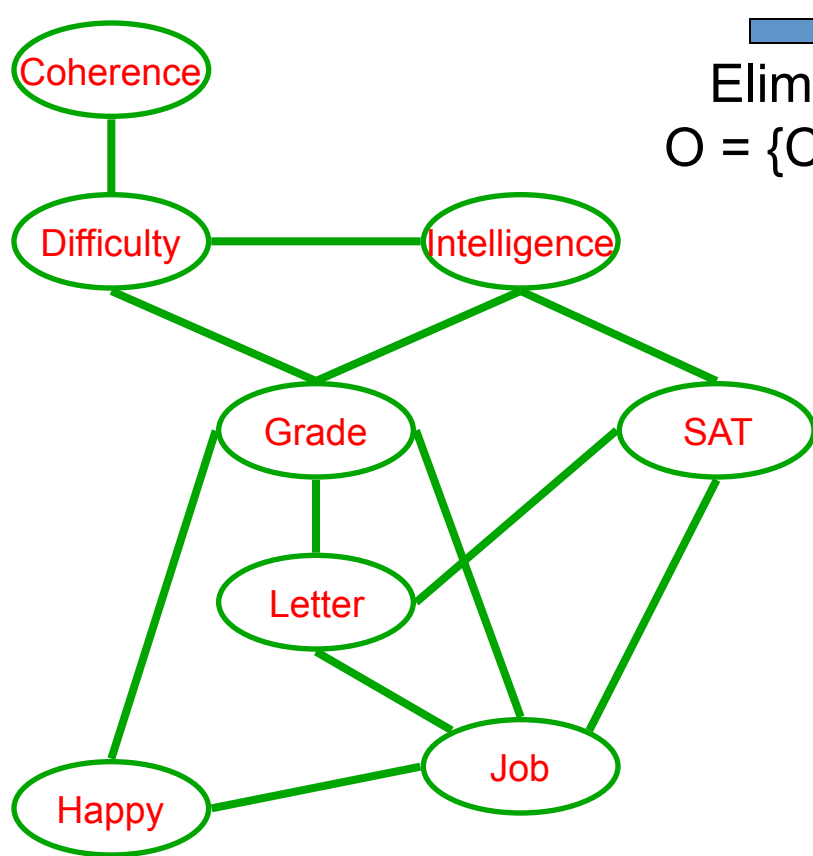
Moralize graph:
Connect parents
into a clique and
remove edge directions

Connect nodes that appear together in an initial factor

Eliminating a node – Fill edges



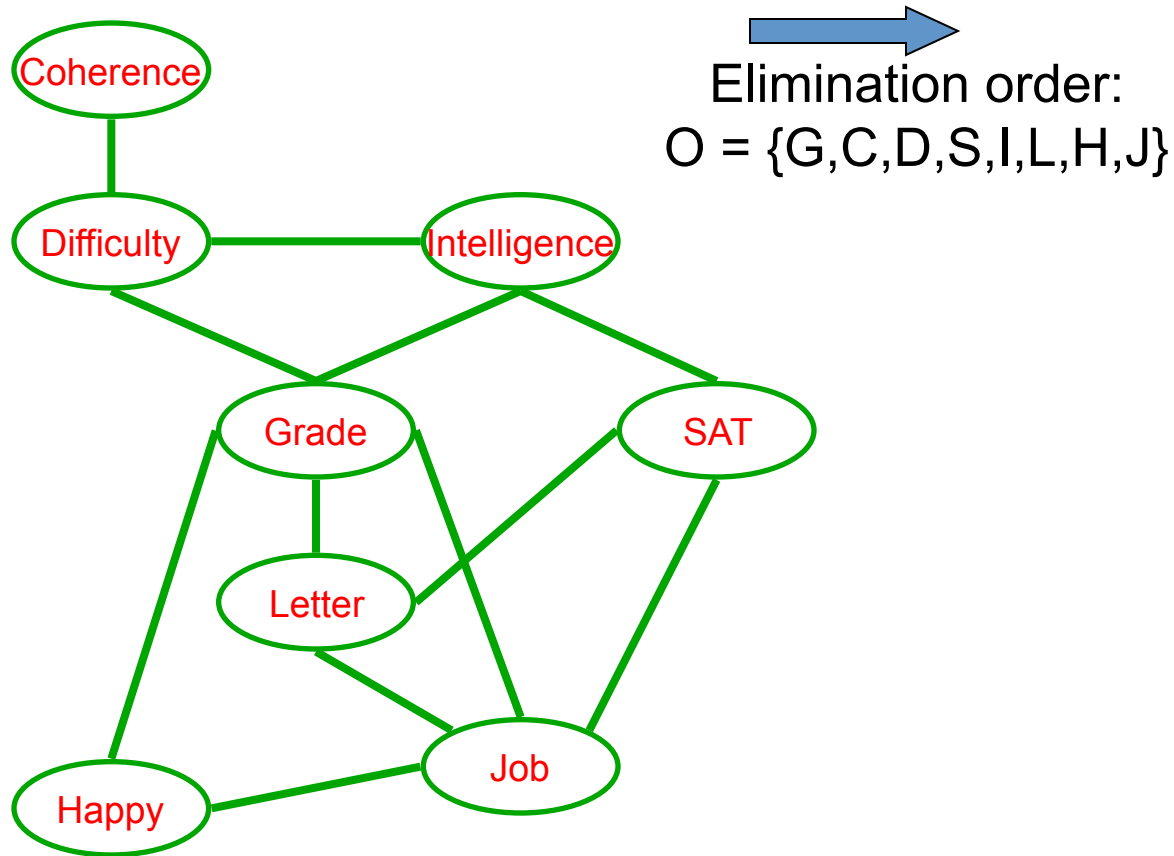
Induced graph



→
Elimination order:
 $O = \{C, D, S, I, L, H, J, G\}$

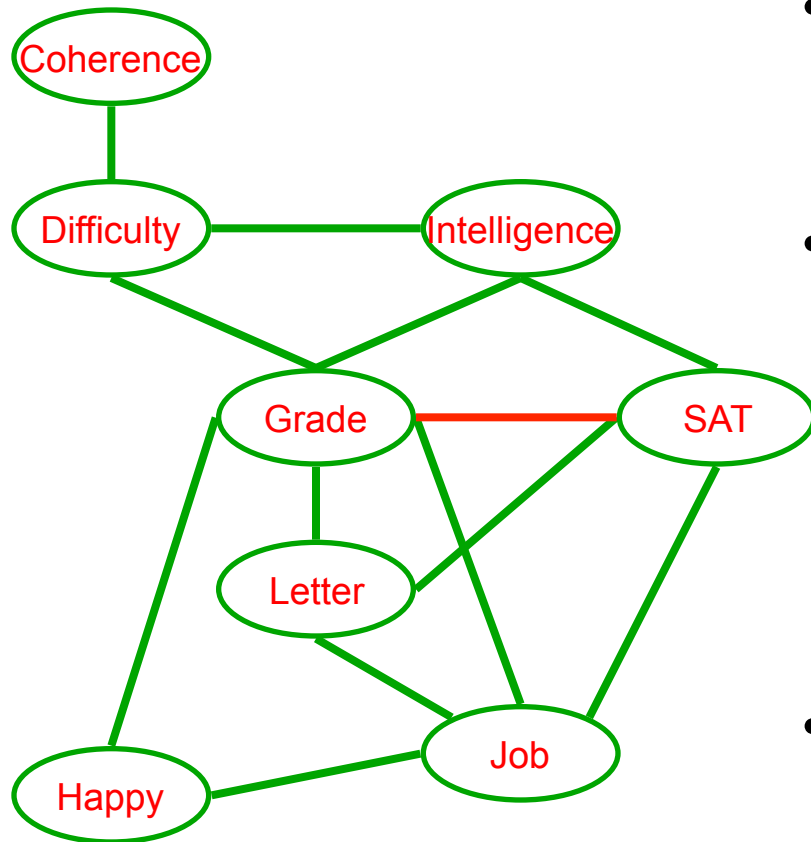
The induced graph I_{FO} for elimination order O has an edge $X_i - X_j$ if X_i and X_j appear together in a factor generated by VE for elimination order O on factors F

Different elimination order can lead to different induced graph



Induced graph and complexity of VE

Read complexity from cliques in induced graph



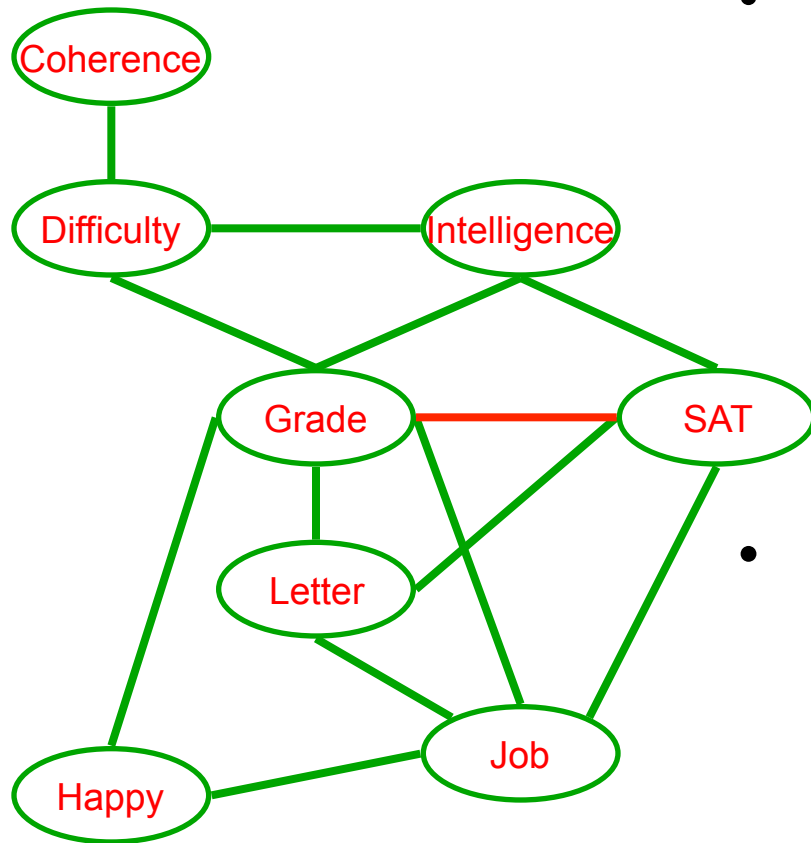
Elimination order:
 $O = \{C, D, I, S, L, H, J, G\}$

- Structure of induced graph encodes complexity of VE!!!
- **Theorem:**
 - Every factor generated by VE is a clique in I_{FO}
 - Every maximal clique in I_{FO} corresponds to a factor generated by VE
- **Induced width**
 - Size of largest clique in I_{FO} minus 1
- **Treewidth**
 - induced width of best order O^*

Example: Large induced-width with small number of parents

Compact representation \nRightarrow Easy inference 😞

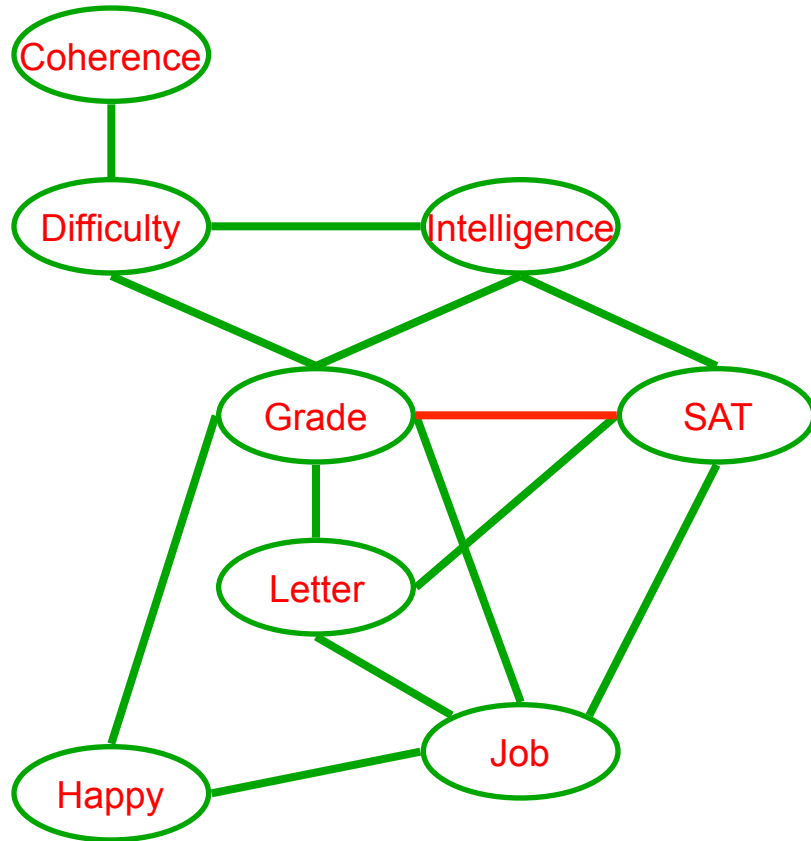
Finding optimal elimination order



Elimination order:
{C,D,I,S,L,H,J,G}

- **Theorem:** Finding best elimination order is NP-complete:
 - Decision problem: Given a graph, determine if there exists an elimination order that achieves induced width $\leq K$
- **Interpretation:**
 - Hardness of finding elimination order in addition to hardness of inference
 - Actually, can find elimination order in time exponential in size of largest clique – same complexity as inference

Minimum (weighted) fill heuristic



- **Min (weighted) fill heuristic**
 - Often very effective
- Initialize unobserved nodes **X** as unmarked
- For $k = 1$ to $|\mathbf{X}|$
 - $O(\text{next}) \leftarrow$ unmarked var whose elimination adds fewest edges
 - Mark X
 - Add fill edges introduced by eliminating X
- Weighted version:
 - Consider size of factor rather than number of edges

Demo

- <http://www.cs.us.es/~cgdiaz/CIspace/bayes.html>

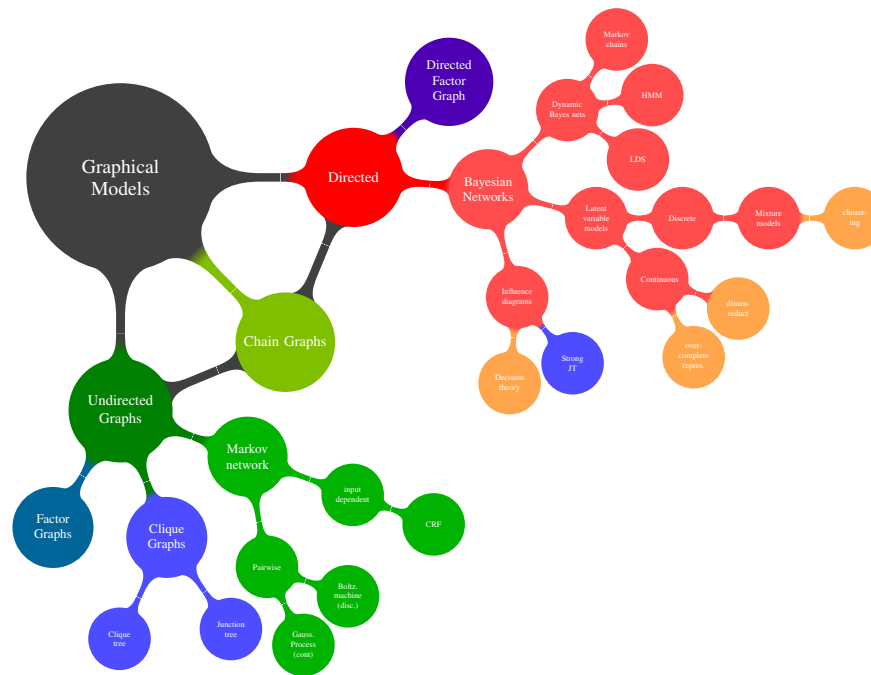
BN: Exact Inference: What you need to know

- Types of queries
 - Conditional probabilities / Marginals
 - maximum a posteriori (MAP)
 - Marginal-MAP
 - Different queries give different answers
- Hardness of inference
 - Exact and approximate inference are NP-hard
 - MAP is NP-complete
 - Conditional Probabilities #P-complete
 - Marginal-MAP is much harder (NP^{PP} -complete)
- Variable elimination algorithm
 - Eliminate a variable:
 - Combine factors that include this var into single factor
 - Marginalize/Maximize var from new factor
 - Efficient algorithm (“only” exponential in induced-width, not number of variables)
 - If you hear: “Exact inference only efficient in tree graphical models”
 - You say: “No! Any graph with low induced width”
- Elimination order is important!
 - NP-complete problem
 - Many good heuristics

Main Issues in PGMs

- Representation
 - How do we store $P(X_1, X_2, \dots, X_n)$
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New Topic: Markov Nets / MRFs

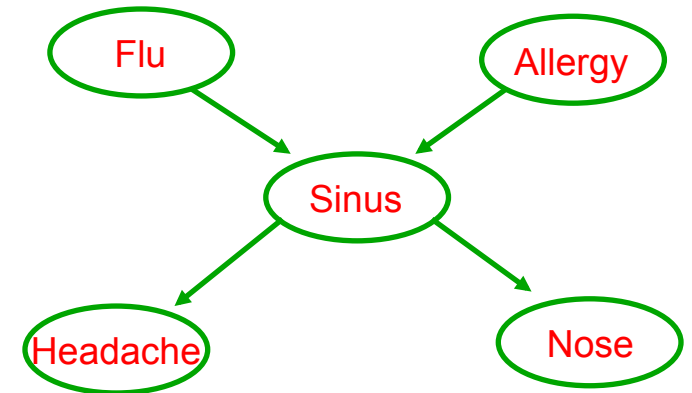


Synonyms

- Markov Networks
- Markov Random Fields
- Gibbs Distribution
- In vision literature
 - MAP inference in MRFs = Energy Minimization

A general Bayes net

- Set of random variables
- Directed acyclic graph
 - Encodes independence assumptions
- CPTs
 - Conditional Probability Tables
- Joint distribution:



$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i \mid \mathbf{Pa}_{X_i})$$

Markov Nets

- Set of random variables
- **Undirected** graph
 - Encodes independence assumptions
- **Unnormalized Factor Tables**
- Joint distribution:
 - Product of Factors

Local Structures in BNs

- Causal Trail
 - $X \rightarrow Y \rightarrow Z$
- Evidential Trail
 - $X \leftarrow Y \leftarrow Z$
- Common Cause
 - $X \leftarrow Y \rightarrow Z$
- Common Effect (v-structure)
 - $X \rightarrow Y \leftarrow Z$

Local Structures in MNs

- On board

Active Trails and Separation

- A path $X_1 - \dots - X_k$ is **active** when set of variables \mathbf{Z} are observed
 - if none of $X_i \in \{X_1, \dots, X_k\}$ are observed (are part of \mathbf{Z})
- Variables \mathbf{X} are **separated** from \mathbf{Y} given \mathbf{Z} in graph
 - If no active path between any $X \in \mathbf{X}$ and any $Y \in \mathbf{Y}$ given \mathbf{Z}

Independence Assumptions in MNs

- **Separation** defines global independencies
- **Pairwise Markov Independence:**
 - Pairs of non-adjacent variables A, B are independent given all others
- **Markov Blanket:**
 - Variable A independent of rest given its neighbors

