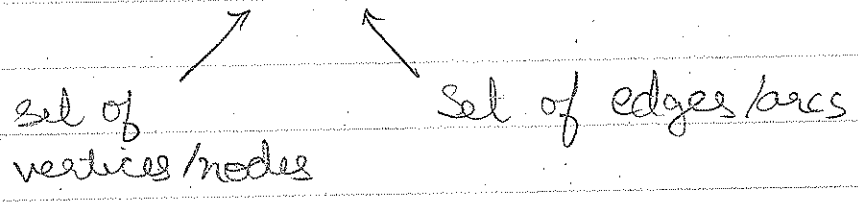


GRAPHS + PROB REVIEW + BN

1 Graph Concepts

→ G is an ordered pair or tuple of two sets

$$G = (V, E)$$



→ $V = \{A, B, C, \dots, Z\}$
 name of vertices

$$V = \{v_1, v_2, \dots, v_n\}$$

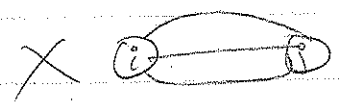
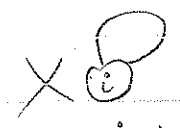
→ Edge Set: $E = \{(i, j) \mid i \in V, j \in V\}$ Directed graphs



$E = \{\{i, j\} \mid i \in V, j \in V\}$ Undirected graphs



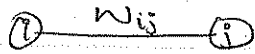
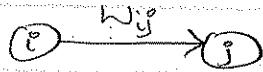
typical assumptions: 1) No self-loops $i \neq j \forall e = (i, j) \in E$
 2) No repeated edges $e_1 \neq e_2 \forall e_1, e_2 \in E$



→ Weighted Graph $G = (V, E, W)$

where $W = \{w_1, w_2, \dots, w_{|E|}\}$

↑
weight associated with edge e_i



→ Neighbour → Undirected G : $N(i) = \{j \mid \{i, j\} \in E\}$

→ Parent/Child (Directed graphs)

$(i, j) \in E \Rightarrow i$ is a parent of j
 j is a child of i

→ Walk: Sequence of vertices v_1, v_2, \dots, v_k
s.t. $(v_i, v_j) \in E$
or $\{v_i, v_j\} \in E$

→ Path: Walk with no repeated nodes

→ Cycle: Path with $v_1 = v_k$ (start = end)

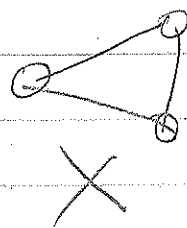
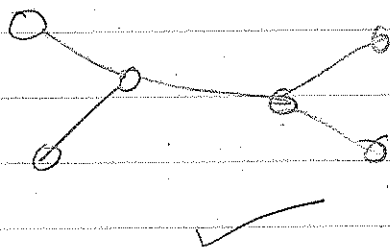
2

→ Connected component in G :

largest set of vertices $S \subseteq V$ s.t.
 $\forall i, j \in S \exists i-j$ path (undirected)
or $i \rightarrow j$ path (directed)

→ Connected Graph $\hat{=}$ #components = 1

→ Tree: undirected G ; no cycles



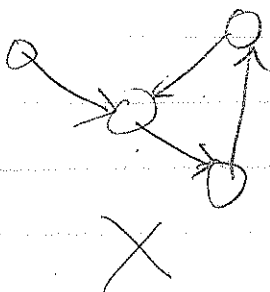
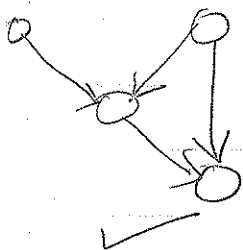
→ Spanning Tree of G is a graph $T = (V_T, E_T)$

$$\text{s.t. } V_T = V$$

$$E_T \subseteq E$$

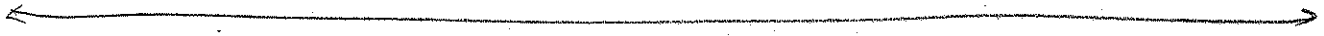
& there are no cycles in E_T

→ Directed Acyclic Graph (DAG)
directed G ; no directed cycles



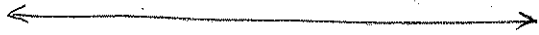
Ancestor: i is an ancestor of j if $\exists i \rightarrow j$ path

Descendant: j is a descendant of i if $\exists i \rightarrow j$ path



② Probability Refresher

[As an appendix ; Notes from F'13: 4984/5984]
in the end



3

3 Bayes Nets

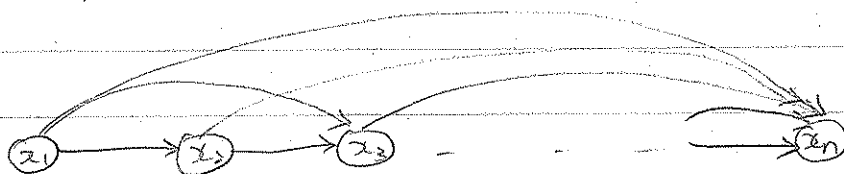
3.1 Let's start with Chain Rule

$$\begin{aligned}
P(x_1, \dots, x_n) &= P(x_1) P(x_2 \dots x_n | x_1) \\
&= P(x_1) P(x_2 | x_1) P(x_3 \dots x_n | x_1, x_2) \\
&\dots \\
&= P(x_1) \prod_{j=2}^n P(x_j | x_1 \dots x_{j-1})
\end{aligned}$$

Let's try to draw this as a graph:

→ 1 node per variable

→ an edge $x_i \rightarrow x_j$ if $j > i \Rightarrow x_i$ appears to right of condition sign



$$\# \text{ edges} = 1 + 2 + \dots + n-1 = \frac{n(n-1)}{2} = \binom{n}{2} \text{ complete graph}$$

How about a sparse graph?



Look familiar? Markov Chain!

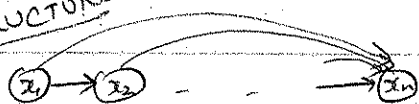
3.2

Chain Rule

vs

Markov Chain

STRUCTURE



FACTORIZATION

$$P(x_1, \dots, x_n) = P(x_1) \prod_{j=2}^n P(x_j | x_1, \dots, x_{j-1})$$

$$P(x_1, \dots, x_n) = P(x_1) \prod_{j=2}^n P(x_j | x_{j-1})$$

ASSUMPTION

None

$$P(x_j | x_1, \dots, x_{j-1}) = P(x_j | x_{j-1}) \quad \forall j$$

$$\Rightarrow x_{j+1} \perp x_j \mid x_{j-1}$$

Future is indep of past given present

9/15/13

(1)

① Probability Concepts

→ Sample Space
(The space of events)

$\Omega = \{H, T\}$ (for a coin)
 $= \{\text{spam, no-spam}\}$ (for email)
 $= \{\text{car, boat, person, ...}\}$ for an image

→ Random Variable
(Mapping from Sample Space to numbers)

Discrete
 $X: \Omega \rightarrow \{0, 1, \dots, k\}$
: $\Omega \rightarrow \mathbb{R}$ (continuous)

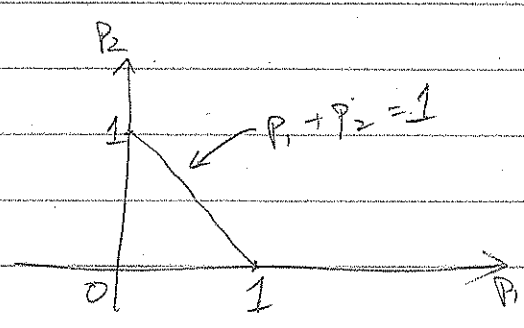
→ Notation: ^(capital) X, Y random variables (e.g. Y could be label we give to an email)
 x, y : their states (e.g. 0 or 1)

→ Probability Mass $\sum_{x \in \Omega} P(X=x) = 1$

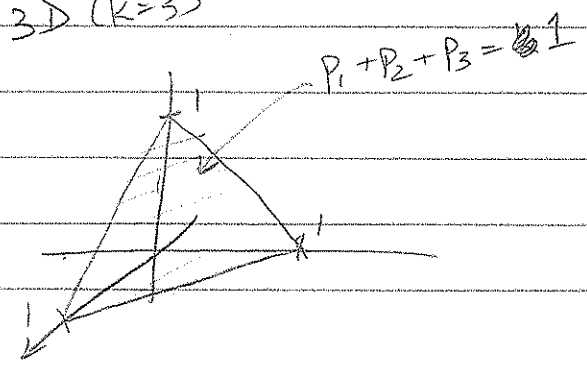
Sometimes it is useful to think of prob as a vector

$\vec{p} = \begin{bmatrix} p_0 \\ \vdots \\ p_k \end{bmatrix}$ $\left. \begin{array}{l} \vec{p} \in \mathbb{R}^k \\ \vec{p} \geq 0 \\ \sum p_i = 1 \end{array} \right\}$ ← SIMPLEX

2D (k=2)



3D (k=3)



For Continuous R.V.s Prob. Density Function

$$\int_x p(x) dx = 1$$

$$p(x) \geq 0$$

$p(x)$ can be ≥ 1

Same symbol p ; Discrete or Continuous, clear from context.



→ Expectation of $f(x)$ ← some function of R.V. X

$$E_p[f(x)] = \sum_{x=0}^k f(x) p(x) \quad (\text{Discrete})$$

↑ [Weighted Average value of $f(x)$]

$$= \int_x f(x) p(x) dx$$

Can think of $E[f(x)]$ as inner-product (or linear operation) for discrete R.V.s.

$$E[f(x)] = [f(0) \quad \dots \quad f(k)] \begin{bmatrix} p(0) \\ \vdots \\ p(k) \end{bmatrix} = \sum_{x=0}^k f(x) p(x)$$

→ Mean Value of X under p : Set $f(x) = x$

$$\mu = E[X] = \sum_{x=0}^k x p(x)$$

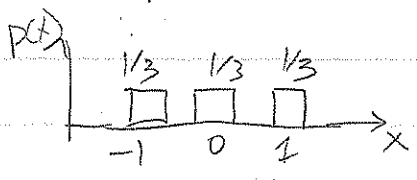
$$= 3.5 \text{ (for fair dice)}$$

→ Variance: Estimate of "spread" around μ

$$f(x) = (x - \mu)^2$$

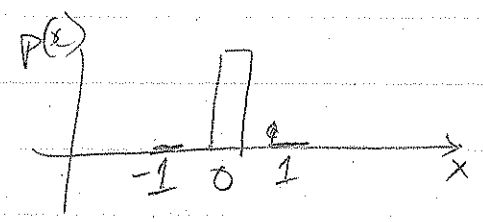
$$\text{Var}(X) = E[(X - \mu)^2]$$

Example:



$$\mu = 0$$

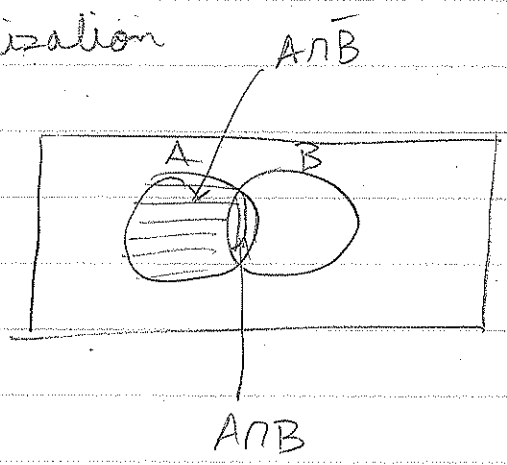
$$\begin{aligned} \text{Var}(X) &= E[X^2] \\ &= \frac{(-1)^2}{3} + \frac{0}{3} + \frac{1^2}{3} \\ &= \frac{2}{3} \end{aligned}$$



$$\mu = 0$$

$$\begin{aligned} \text{Var}(X) &= 0 + 0 + 0 = 0 \\ &\text{No spread.} \end{aligned}$$

→ Marginalization



$$A = (A \cap B) \cup (A \cap \bar{B})$$

$$\begin{aligned} \Rightarrow P(A) &= P(A \cap B) + P(A \cap \bar{B}) \\ &\quad - \underbrace{P(\{A \cap B\} \cap \{A \cap \bar{B}\})}_0 \end{aligned}$$

$$\Rightarrow P(A) = P(A \cap B) + P(A \cap \bar{B})$$

→ Conditional Prob.

$$P(Y=y | X=x) = \frac{P(Y=y, X=x)}{P(X=x)}$$

Chain Rule $P(X=x, Y=y) = P(Y=y | X=x) P(X=x)$

[Recursive Application]

$$\begin{aligned} P(X_1=x_1, X_2=x_2, \dots, X_d=x_d, Y=y) &= P(X_2=x_2, \dots, X_d=x_d, Y=y | X_1=x_1) \\ &\quad \cdot P(X_1=x_1) \\ &= P(Y=y | X_1=x_1, \dots, X_d=x_d) \cdot P(X_d=x_d | X_1=x_1, \dots, X_{d-1}=x_{d-1}) \\ &\quad \dots P(X_2=x_2 | X_1=x_1) P(X_1=x_1) \end{aligned}$$

→ Independence:

$$P(Y=y, X=x) = P(Y=y) \cdot P(X=x)$$

$\forall y, x$

Very Imp!

$$\rightarrow \text{Cov}(X, Y) = E[(X - \mu_X)(Y - \mu_Y)]$$

where $\mu_X = E[X]$ $\mu_Y = E[Y]$

$$\text{Corr-coeff}(X, Y) = \frac{\text{Cov}(X, Y)}{\text{Var}(X) \text{Var}(Y)}$$

Bayes Rule

Likelihood

Prior

$$P(Y=y | X=x) = \frac{P(X=x | Y=y) P(Y=y)}{P(X=x)}$$

Posterior

Evidence

