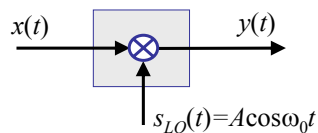


Active and Passive Mixers

Outline

- Basics of mixers
- Mixer circuits
 - active
 - passive
- Noise and nonlinearities
- Example of merged LNA and mixer
- Summary

Basics of Mixers



In Rx's for downconversion or AM demodulation,

In Tx's for upconversion or AM modulation

$$Y(\omega) = \frac{A}{2} [X(\omega - \omega_0) + X(\omega + \omega_0)]$$

Upconverted
component

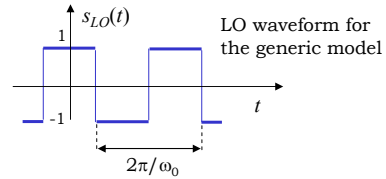
Downconverted
component

In downconversion mixers the output stage at IF or BB

In upconversion mixers the output stage at RF

Basics of Mixers /Switching

In practice, LO provides a **periodic switching** rather than a sinusoidal waveform



$$y(t) = K_0 \cdot x_{RF}(t) \cdot s_{LO}(t)$$

$$Y(\omega) = \frac{K_0}{2\pi} \int_{-\infty}^{\infty} X_{RF}(\omega - \nu) \cdot S_{LO}(\nu) d\nu$$

$$s_{LO}(t) = \frac{4}{\pi} \cos \omega_0 t - \frac{4}{3\pi} \cos 3\omega_0 t + \frac{4}{5\pi} \cos 5\omega_0 t - \dots$$

$$= \frac{2K_0}{\pi} X_{RF}(\omega + \omega_0) + \frac{2K_0}{\pi} X_{RF}(\omega - \omega_0) - \frac{2K_0}{3\pi} X_{RF}(\omega + 3\omega_0) + \frac{2K_0}{3\pi} X_{RF}(\omega - 3\omega_0) - \dots$$

down-converted
component at IF

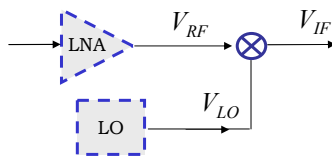
$$K_c = \frac{V_{IF}}{V_{RF}} = \frac{2K_0}{\pi}$$

Voltage
conversion gain

$$G_c = 20 \log \frac{2K_0}{\pi} = 20 \log K_0 - 3.9 \text{ dB}$$

K_0 is RF gain when no switching

Basics of Mixers /feedthrough effects



Voltage conversion gain: $\Delta V_{IF} / \Delta V_{RF}$

Note that $V_{LO} \gg V_{RF} \rightarrow$ leakage

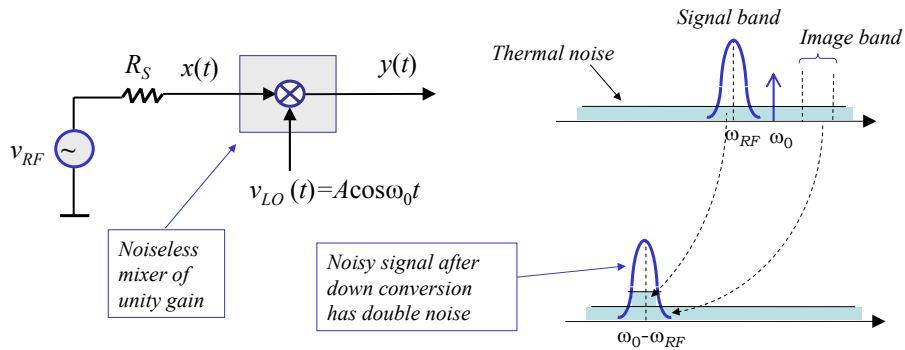
Isolation between each two ports LO, RF and IF is critical

$$v_{IF}(t) \propto (v_{RF}(t) \cdot A \cos \omega_0 t + \underbrace{a \cdot A \cos \omega_0 t}_{\text{leakage}})$$

If a fraction of large V_{LO} appears at the output, the following stage can be desensitized

LO \rightarrow RF leakage also critical in homodyne
- "low frequency beat"

Basics of Mixers /SSB-NF



$$SNR_{out} = SNR_{in} / 2 \rightarrow NF = 3\text{dB}$$

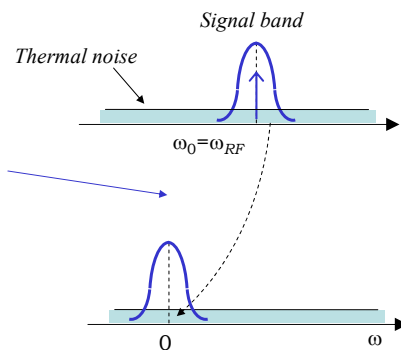
For noiseless mixer and SSB signal

Basics of Mixers /DSB-NF

Double sideband case

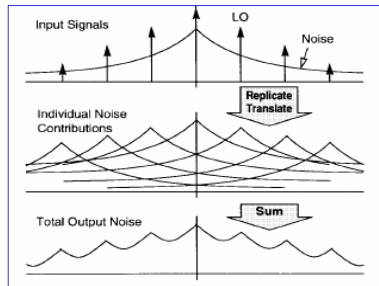
Zero-IF
conversion

$$SNR_{out} = SNR_{in} \rightarrow NF = 0\text{dB}$$



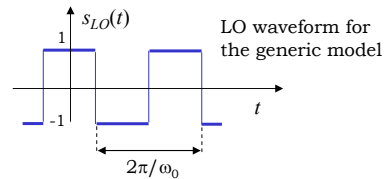
If LO has harmonics more noise is produced at output unless suppressed by mixer gain at higher frequencies

Basics of Mixers/noise folding



In a mixer noise is replicated and translated by each harmonic of the LO that is referred to as **noise folding**

Power spectral density of stationary folded noise



$$s_{LO}(t) = \frac{4}{\pi} \cos \omega_0 t - \frac{4}{3\pi} \cos 3\omega_0 t + \dots$$

$$y_n(t) = s_{LO}(t) \cdot x_n(t) \quad \leftarrow \text{Input referred noise}$$

$$= \sum_{k=-\infty}^{\infty} a_k e^{jk\omega_0 t} \cdot x_n(t) \quad \leftarrow \text{convolution}$$

$$Y_n(\omega) = \sum_{k=-\infty}^{\infty} a_k X_n(\omega + k\omega_0)$$

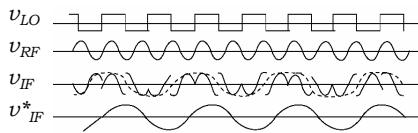
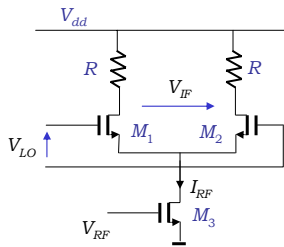
$$S_{yn}(\omega) = \sum_{k=-\infty}^{\infty} |a_k|^2 S_{xn}(\omega + k\omega_0) \quad |a_k| = \frac{2}{k\pi}$$

Mixer Circuits

- Active mixers /some transistors provide gain/
 - balanced
 - double balanced
 - potentiometric
- Passive mixers
 - /all transistors work as switches/
 - switching mixers
 - sampling mixers

Balanced mixer

Differential LO input



Effective transconductance: $G_c = 2g_{m3}/\pi$

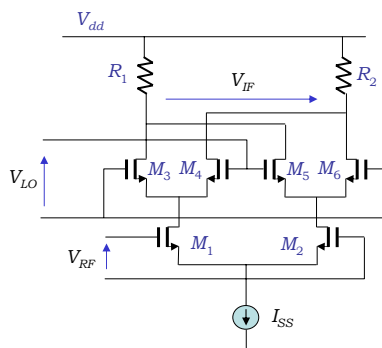
Voltage conversion gain: $K_c = 2g_{m3}R/\pi$

After IF filter, LO→IF

- V_{LO} is a large symmetrical wave switching ON/OFF the coupled M_1 and M_2 ($\sim 1V_{pp}$), several harmonics $n\omega_0$ of LO contribute to mixing
- Differential output is preferred for higher gain and more immunity to RF→IF feedthrough (strong interferers undergo intermodulation)
- Main drawback is high LO→IF feedthrough
- Resistive load can be replaced with LC tanks, but it is impractical for downconversion (large LC needed!)

Double balanced mixer

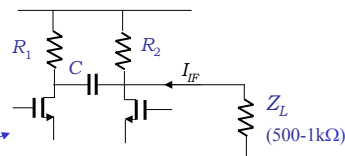
Both inputs differential (Gilbert's)



Voltage conversion gain:

$$K_c = 2g_m R / \pi$$

Conversion to single-ended output



- Generates less even order distortions (~fully differential)
- Since LNA usually single ended, one RF terminal to bias → degrades symmetry, device mismatch as well
- IF filter (SAW) might require single-ended output
- LO feedthrough almost cancelled
- For perfect switching transistors $M3..M6$ much smaller than $M1, M2$

IP3 of Gilbert mixer

$$a_1 = \sqrt{\frac{kI_{SS}}{4}}, \quad a_2 = 0, \quad a_3 = -\frac{k}{16} \cdot \sqrt{\frac{k}{I_{SS}}}$$

Nonlinearities tend to rise with frequency

$$A_{IP3} = \sqrt{\frac{4|a_1|}{3|a_3|}} \Rightarrow A_{IP3} = 4\sqrt{\frac{2}{3} \cdot \frac{I_{SS}}{k}} = 4\sqrt{\frac{2}{3}} \cdot (V_{GS0} - V_t)$$

IIP3 amplitude

Large power for good IP3

V_{GS} bias voltage should be large

3rd order harmonic distortion ratio

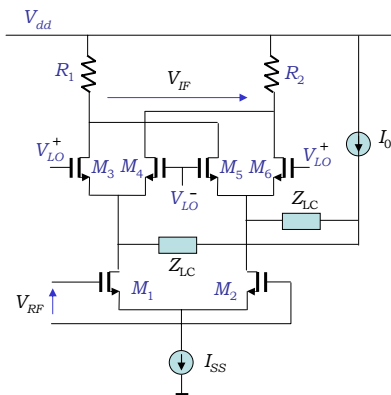
$$HD3 = \frac{\Delta I_{RF,3}}{\Delta I_{RF,1}} = \left| \frac{a_3}{4a_1} \right| A_{RF}^2 = \frac{A_{RF}^2}{32(V_{GS0} - V_t)^2}$$

Volterra series model when C_0 plays role

$$HD3(\omega) = \frac{A_{RF}^2}{32(V_{GS0} - V_t)^2} \left| 1 - \frac{j\omega C_0}{k(V_{GS0} - V_t)} \right|$$

The model for short channel more complicated, but the tendency with IP3 is the same

Gilbert mixer with current injection



$2 \times Z_{LC}$ prevent short circuit at RF

Larger bias I_{SS}



Larger IP3, but I_d 's larger too

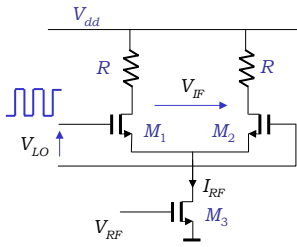


Less voltage headroom (voltage drop across R_1, R_2)



Bypassing with current injection, must be symmetrical, extra noise is introduced in common mode!

Noise in balanced mixer and Gilbert mixer



If M_1, M_2 switched by square wave
then noise mainly from M_3 and $2 \times R$

$$\overline{i_{nM3}^2} = 4kT\gamma g_{d0}, \quad \overline{e_{nR}^2} = 2 \times 4kTR$$

Noise of M_3 modulated with square wave ± 1

$$e_{nIF}(t) = R \cdot i_{nM3}(t) \cdot s_{LO}(t)$$

$$E_{nIF}(\omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} R \cdot I_{nM3}(\omega \cdot v) \cdot S_{LO}(v) dv = \sum_{k=-\infty}^{\infty} a_k R I_{nM3}(\omega + k\omega_0)$$

$$S_{nIF}(\omega) = \sum_{k=-\infty}^{\infty} |a_k|^2 R^2 \cdot S_{nM3}(\omega + k\omega_0) = 4kT\gamma g_{d0} R^2 \sum_{k=-\infty}^{\infty} |a_k|^2$$

It holds $\sum |a_k|^2 = 1$, but in practice
<1 because of band limitations

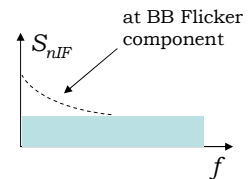
For Gilbert $2 \times$ larger

Noise in balanced and Gilbert mixer (cont'd)

PSD at IF output incl. noise of $2 \times R$ and of R_S

$$S_{nIF}(\omega) = (4kTR_S g_{m3}^2 R^2 + 4kT\gamma g_{d0} R^2) \sum_k |a_k|^2 + 2 \times 4kTR$$

$$G = (K_C)^2 = \left(\frac{2}{\pi} g_{m3} R \right)^2 \quad \text{power gain for signal}$$



$$NF_{balanced} = \frac{S_{nIF}(\omega)}{G \cdot S_{nRS}(\omega)} = \frac{\pi^2}{4} \left(1 + \frac{\gamma g_{d0}}{g_{m3}^2 R_S} + \frac{2}{g_{m3}^2 R R_S} \right)$$

$$NF_{Gilbert} = \frac{\pi^2}{4} \left(1 + \frac{2\gamma g_{d0}}{g_{m3}^2 R_S} + \frac{2}{g_{m3}^2 R R_S} \right)$$

Using $\sum |a_k|^2 = 1$,

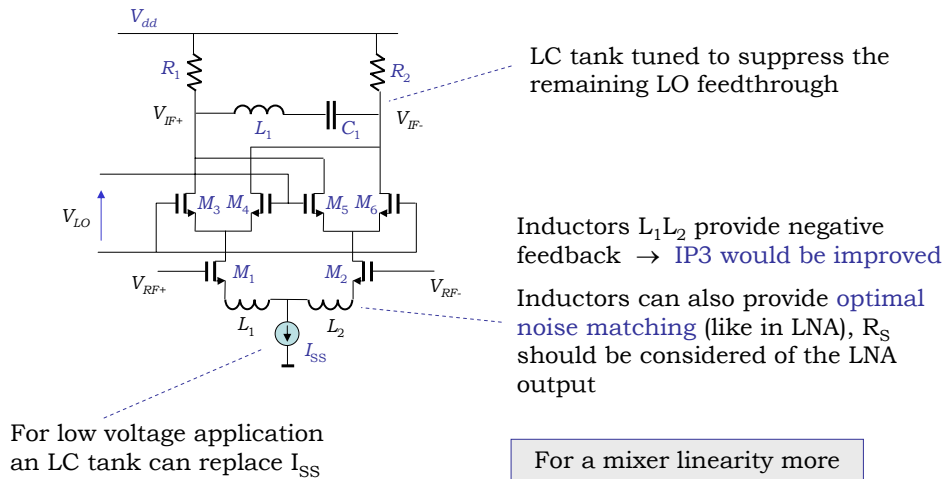
$$|a_1|^2 + |a_{-1}|^2 = 0.81$$

Observe that gain for R_S noise and for signal are different.

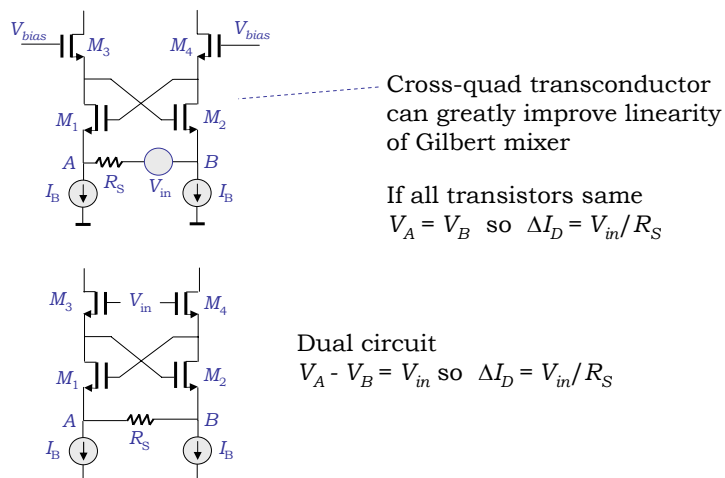
Flicker noise is omitted here but it does not fold since f_0 large

Imperfect switching also adds noise.

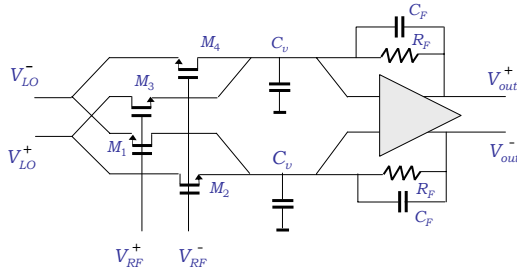
Other improvements



Other improvements (cont'd)



Potentiometric downconversion mixer



- MOSFETs biased in linear region – **do not switch** !
- OpAmp designed for low frequency
- C_v added to suppress high freq. and preserve virtual GND
- High IP3 possible but NF rather poor

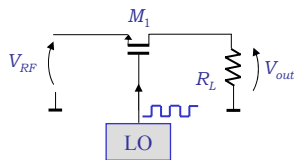
$$I_D = k_n \left(V_{GS} - V_T - \frac{V_{DS}}{2} \right) V_{DS} \quad \text{for each MOSFET}$$

$$V_{out}^+ - V_{out}^- = R_F ((I_{D1} - I_{D4}) + (I_{D3} - I_{D2}))$$

$$= k_n R_F (V_{RF}^+ - V_{RF}^-) (V_{LO}^+ - V_{LO}^-)$$

But when mismatch nonlinear distortions occur

Passive switching mixer

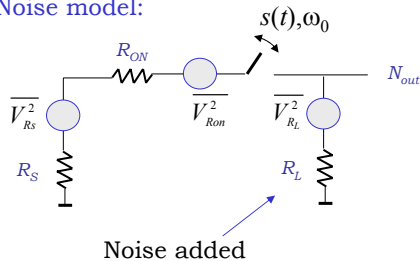


$$G_C = \frac{1}{\pi} \cdot \frac{R_L}{R_L + R_{ON}}$$

Usually $R_L \gg R_{ON}$ for gain, so $G_C \approx 1/\pi$ and $R_{ON} = dV_{ds}/dI_d$ for linear region ($V_{ds} \approx 0$):

$$1/R_{ON} = k(V_{gs} - V_t) - kV_{ds} \approx k(V_{gs} - V_t)$$

Noise model:



Switch ON (for $T_0/2$):

$$S_n = 4kT [R_L \parallel (R_S + R_{ON})] \approx 4kT (R_S + R_{ON})$$

Switch OFF (for $T_0/2$):

$$S_n = 4kTR_L$$

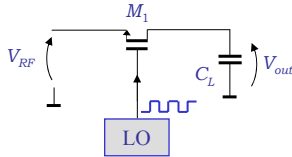
Total PSD:

$$S_n = 4kT \frac{R_L + R_S + R_{ON}}{2}$$

might be dominated by R_L

Passive sampling mixer

Avoid noise of R_L , use C_L instead



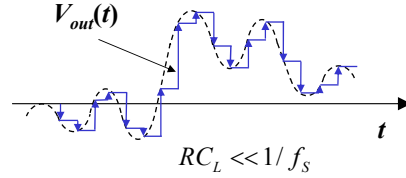
Sampling mixer.

When switch OFF – in hold mode.

When ON – in track mode (*small time constant needed*).

Either Track- or Hold-segments can be used for down conversion

Hold values (samples) are preferred for ease in AD conversion.



for $f \ll |f_S|$:

$$S_{SH}(f) \cong 2kTR \times \frac{B_{eq}}{f_S}$$

$$S_{SH}(f) = (\tau_h f_S)^2 \frac{kT}{C_L f_S}$$

Hold time $\tau_h < T_S$

Sampling mixer (cont'd)

$$v_{out}(t) = \sum_{k=-\infty}^{\infty} v_{RF}(kT_S) \cdot h(t - kT_S)$$

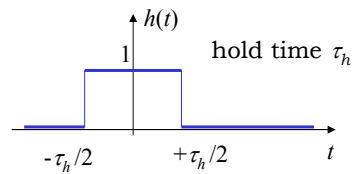
$$v_{out,\delta}(t) = \sum_{k=-\infty}^{\infty} v_{RF}(kT_S) \cdot \delta(t - kT_S)$$

$$v_{out}(t) = v_{out,\delta}(t) * h(t)$$

$$V_{out}(\omega) = \frac{1}{T_S} \sum_{k=-\infty}^{\infty} V_{RF}(\omega - k\omega_S) \times \tau_h \frac{\sin \omega \tau_h / 2}{\omega \tau_h / 2}$$

$$V_{out}(\omega) = (\tau_h f_S) \frac{\sin \omega \tau_h / 2}{\omega \tau_h / 2} \sum_{k=-\infty}^{\infty} V_{RF}(\omega - k\omega_S)$$

Replicas at higher freq. are suppressed by the sinc function



For simplicity we assume the track part to be negligible

Also useful to estimate noise

The conversion gain for $f_{IF} \ll f_S$ equals $(\tau_h f_S)$

Sampling mixer (cont'd)

Noise:

Switch permanently ON
(no switching):

$$R = R_S + R_{ON}$$

Noise power at output:

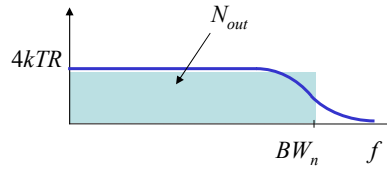
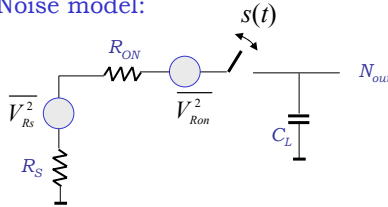
$$\begin{aligned} N_{out} &= \int_0^\infty |H(\omega)|^2 S_R df = \int_0^\infty \frac{4kTR}{1 + (\omega RC_L)^2} df \\ &= \frac{4kTR}{2\pi RC_L} \cdot \arctg(\omega RC_L) \Big|_0^\infty = \frac{kT}{C_L} \end{aligned}$$

$$N_{out} = 4kTR \cdot BW_n$$

$$BW_n = \frac{1}{4RC_L}$$

Equivalent noise
bandwidth

Noise model:

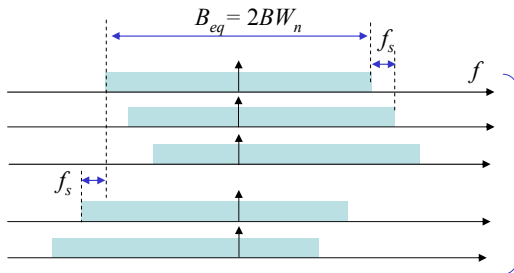


One-sided noise PSD
(for no switching)

Sampling mixer (cont'd)

Noise (cont'd) Switching case

$$S_{SH}(f) = (\tau_h f_s)^2 \left(\frac{\sin(\pi \tau_h f)}{\pi \tau_h f} \right)^2 \sum_{n=-\infty}^{\infty} S_{n0}(f - n f_s)$$



Folding of noise PSD,
folding factor = B_{eq}/f_s

Two-sided PSD
needed: $S_{n0} = 2kTR$

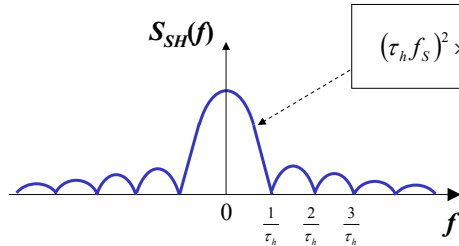
for $f \ll |f_s|$:

$$S_{SH}(f) \cong (\tau_h f_s)^2 \times 2kTR \times \frac{B_{eq}}{f_s}$$

$$S_{SH}(f) = (\tau_h f_s)^2 \frac{kT}{C_L f_s}$$

For higher frequency the
shaping function prevails

Sampling mixer (cont'd)



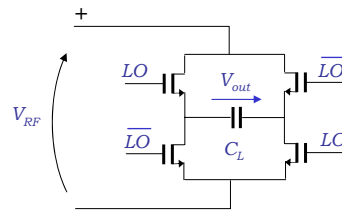
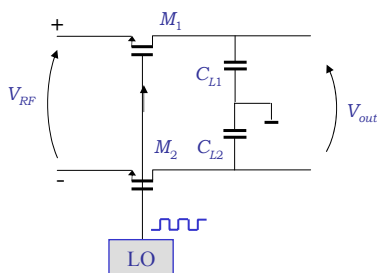
$$(\tau_h f_s)^2 \times \frac{kT}{C_L f_s} \times \left(\frac{\sin(\pi \tau_h f)}{\pi \tau_h f} \right)^2$$

Noise PSD in a sampling mixer is inversely proportional to C_L and f_s , and shaped at higher frequencies

Noise figure for $f_{IF} \ll f_s$:

$$NF_{SH} = \frac{S_{in}/N_{SHin}}{S_{out}/N_{SHout}} = \frac{N_{SHout}}{N_{SHin}} = (\tau_h f_s)^2 \frac{kT}{C_L f_s} \times \frac{1}{2kTR_s} = \frac{(\tau_h f_s)^2}{2C_L R_s f_s}$$

Differential and balanced passive mixers



Balanced: has lower feedthrough but more prone for mismatch

Double gain (can be also bootstrap),
NF reduced by ~3dB,
even HD rejected when no mismatch,
but differential LNA needed (!)

High IP3 and 1dB point → dynamic range

Merged LNA and mixer *)

0.25 μ m CMOS, $V_{DD}=2.5V$,
 $I_{DD}=2.5mA$

Stacked LNA and mixer in heterodyne Rx at 2.4GHz,

The bias current is reused to save power, **L's can be used** as mixer load since IF is high (800MHz)

LO=1.6GHz, $L_p C_p$ tuned at 2.4GHz, and $L_i C_i$ at 800MHz to reject image

Gilbert reduces LO feedthrough

NF = 3dB, IIP3 = -16dBm,
 G = 29dBm, IR = 40dB

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J.Dąbrowski, Intro to RF Front-End Design

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Summary

- Mixers critical in RF design, trade-off linearity and power or NF and power
- Mixers more noisy than LNAs
- Feedthrough and leakage critical in mixers
- Mixers have more effect on linearity of front-end in Rx than LNAs
- Passive have usually worse NF (no gain) but provide better linearity than basic Gilbert's mixer
- LO jitter critical at high RF frequencies – much inherent noise produced by a mixer
- Passive sampling mixer useful as input stage for ADC (then more processing performed digitally)

- J.Dąbrowski, Intro to RF Front-End Design

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