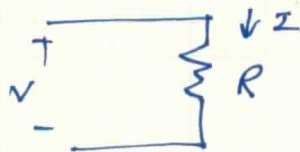
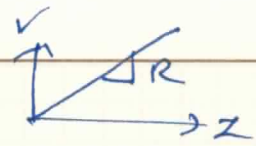


→ real impedance = resistance



$$Z = R = \frac{V}{I} (\Omega)$$

$$\Rightarrow V = IR$$

in IC-process  
R has  $\pm 20\%$   
variation.

→ real impedance means "same phase" between  $V$  and  $I$ .

→ "same phase" means real power dissipation

$$P_{diss} = V \cdot I = I^2 R = \frac{V^2}{R} (W)$$

Inside resistor, when applied external voltage, ~~electron~~ gets an energy the voltage will create an E-field inside the resistor.

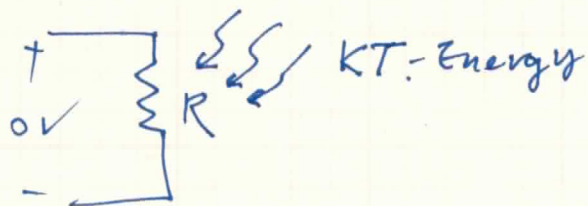
⇒ electron gets an energy from the E-field and moves toward the reverse direction of E-field.

⇒ (electron drifts with a speed of electron drift velocity)

⇒ During this movement, electron keeps colliding with lattice atoms. And generates heat.

⇒ Namely, electrons dissipates energy, and due to this energy dissipation, Voltage should be dropped across the resistor.

Q) What happens if not applying voltage?



- Even if there is zero applied voltage,
- ambient temperature around  $R$  is not absolutely zero.
  - if ambient temperature is  $T$ , then each electron will get thermal energy

$$E_{\text{thermal}} = \frac{3}{2} kT$$

- This thermal energy excites electron and ~~changed~~ can be transformed into kinetic energy.

$$E_{\text{thermal}} = \frac{3}{2} kT = E_{\text{kinetic}} = \frac{1}{2} m^* v^2, \quad m^* = \text{effective mass of electron.}$$

$$v = \sqrt{\frac{3kT}{m^*}} \sim 10^5 \text{ m/s} = 100 \text{ km/s} \approx 62 \text{ m/s}$$

- this kinetic energy causes random movement of electron
- This causes random noise current inside the resistor, ~~across~~ and therefore, random noise voltage across the resistor.

⇒ "Thermal random noise voltage"

$$R \rightarrow V_{n, \text{rms}} = \sqrt{4kTR \Delta f}$$

$$\text{ex) } \left. \begin{array}{l} T = 300 \text{ K} \\ R = 1 \text{ k}\Omega \\ \Delta f = 1 \text{ Hz} \end{array} \right\} V_{n, \text{rms}} = 4 \text{ nV}_{\text{rms}} / \sqrt{\text{Hz}} = 4 \mu\text{V}_{\text{rms}} @ \Delta f = 1 \text{ MHz}$$

$$kT = 26 \text{ meV} @ T = 300 \text{ K}$$

$$= 26 \times 10^{-3} \times 1.6 \times 10^{-19} \text{ J}\cdot\text{s}$$

$k$  = Boltzmann's constant

$$= 1.38 \times 10^{-23} \text{ J/K}$$

\* How to quantify random noise in time domain?



$$\overline{v_n} = \lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T v_n(t) dt = 0$$

⇒ Time average of a random noise is zero, therefore we need a different way of describing the noise quantity.

$$\overline{v_n^2} = \lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T v_n(t)^2 dt$$

Take a time-average of a square-value  
→ Take square-root

$$v_{n,rms} = \sqrt{\overline{v_n^2}} = \sqrt{\lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T v_n(t)^2 dt}$$

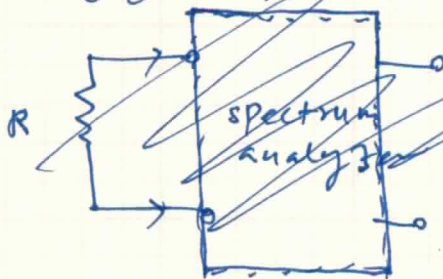
⇒ This is called RMS-value of  $v_n(t)$  and used for describing noise quantity.

⇒ noise power =  $(v_{n,rms})^2 = \overline{v_n^2}$

⇒ noise power is the square of  $v_{n,rms}$ .

noise power =  $(v_{n,rms})^2 = \overline{v_n^2}$

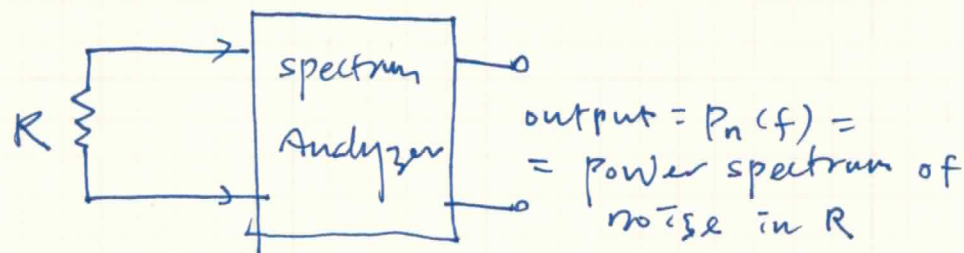
\* Noise Spectrum



~~$v_n(f) = \frac{2hf \cdot R}{\sqrt{2KT}}$~~



\* How to quantify random noise in freq-domain?



$$P_n(f) = \frac{2hf}{e^{\frac{hf}{kT}} - 1} \times R$$

$h$  = Planck's constant  
 $= 6.63 \times 10^{-34} \text{ J.s}$   
 $= 4.14 \times 10^{-15} \text{ eV.s}$

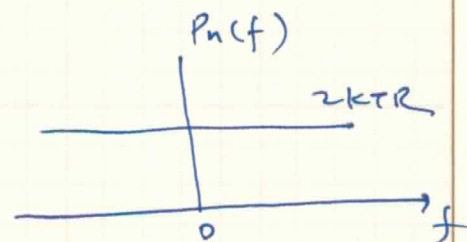
$kT = 26 \text{ meV} @ T = 300 \text{ K}$

(if)  $f \ll \frac{kT}{h} = \frac{26 \text{ meV}}{4.14 \text{ feV.s}} = 6.3 \text{ THz}$

apply  $e^{\frac{hf}{kT}} \approx 1 + \frac{hf}{kT}$

$\Rightarrow P_n(f) = 2kTR$

this is DSB-spectrum.



$\Rightarrow P_n(f) = 4kTR$

this is SSB-spectrum.

Parseval's theorem

Time-domain power = ~~sp~~ freq-domain power

$\therefore \overline{V_n^2} = 4kTR \Delta f$

$\hookrightarrow \overline{V_n} = \sqrt{4kTR \Delta f}$

# ⊗ Resistor Thermal Noise Statistics

- $R$   $\begin{cases} + \\ - \end{cases} V_n(t) \rightarrow$  random signal  
 $\rightarrow$  Can't be determined instantaneously  
 $\rightarrow$  can only be described in statistical behavior  
 $\rightarrow V_n(t)$  follows Gaussian distribution.

the probability of  $V \leq V_n(t) \leq V+dV$

$$\Rightarrow p(V, V+dV) = \frac{1}{V_{n,rms} \cdot \sqrt{2\pi}} \cdot e^{-\frac{V^2}{2V_{n,rms}^2}} dV$$

$$\Rightarrow Pdf = \frac{1}{V_{n,rms} \cdot \sqrt{2\pi}} e^{-\frac{V^2}{2V_{n,rms}^2}}$$

$\frac{p(V, V+dV)}{dV}$

Gaussian pdf(x)  
 $= \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{x^2}{2\sigma^2}}$



$\Rightarrow 1\sigma = V_{n,rms}$

68.2%

Gaussian  
 $\pm 1\sigma \rightarrow 68.2\%$   
 $\pm 2\sigma \rightarrow 95.4\%$   
 $\pm 3\sigma \rightarrow 99.6\%$

⊗

$V_n(t)$   $\begin{cases} + \\ - \end{cases} R = 1k\Omega \rightarrow @ 300K \quad V_{n,rms} = 4nV/\sqrt{Hz}$

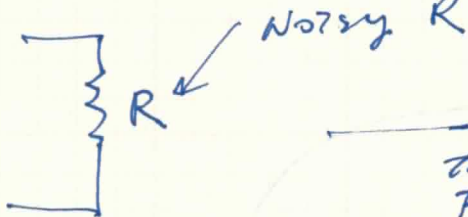
(if) you measure  $V_n(t)$  1000 times with 1Hz BW  
 you can expect good

~~the result will be 4nV~~

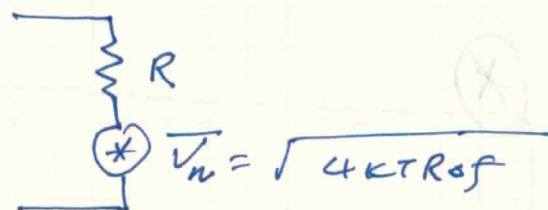
~~the result will be 4nV~~  
 $-4nV \leq V_n(t) \leq +4nV \Rightarrow 682 \text{ times}$   
 $-8nV \leq V_n(t) \leq 8nV \Rightarrow 952 \text{ times}$   
 $-12nV \leq V_n(t) \leq 12nV \Rightarrow 996 \text{ times}$

# NOISE BASICS (Resistor)

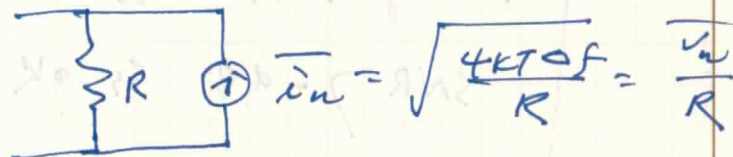
## \* Noise Modeling



Theremtn Form



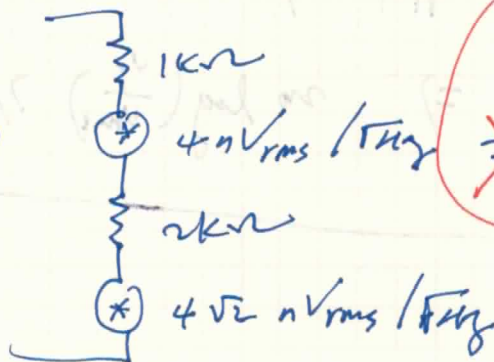
Norton Form



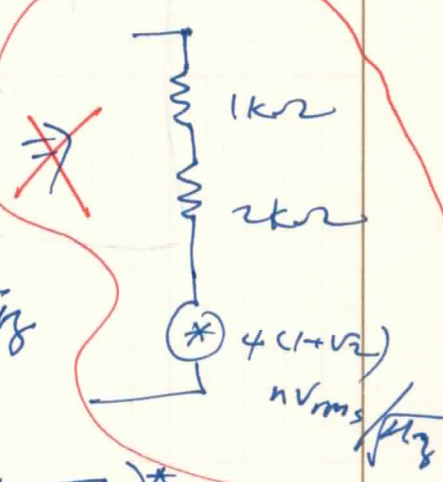
ex



⇒



Not correct



Addition of noise amount

$$\begin{aligned} \overline{V_{n1}} + \overline{V_{n2}} &\xrightarrow{\text{power}} (\overline{V_{n1}} + \overline{V_{n2}})(\overline{V_{n1}} + \overline{V_{n2}})^* \\ &= \overline{V_{n1}}^2 + \overline{V_{n2}}^2 + \overline{V_{n1}} \cdot \overline{V_{n2}}^* + \overline{V_{n2}}^* \cdot \overline{V_{n1}} \\ &= \overline{V_{n1}}^2 + \overline{V_{n2}}^2 + 2\overline{V_{n1}} \cdot \overline{V_{n2}} \end{aligned}$$

Noise amount has to be added in power domain or to be added in resistance

How about subtraction?

multiplication division

rms voltage

$$= \overline{V_{n1}}^2 + \overline{V_{n2}}^2$$

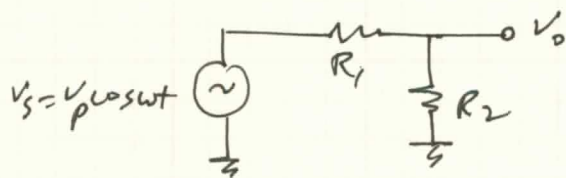
$$\begin{aligned} \sqrt{\overline{V_{n1}}^2 + \overline{V_{n2}}^2} &= 4\sqrt{1+2} \\ &= 4\sqrt{3} \text{ nVrms}/\sqrt{\text{Hz}} \end{aligned}$$

If  $V_{n1}(t)$  and  $V_{n2}(t)$  have no correlation.

This is the noise from  $R=3k\Omega$



\* SNR = signal to Noise power ratio



$$i) V_{os} = V_s \frac{R_2}{R_1 + R_2} \rightarrow V_{os, rms} = \frac{V_p}{\sqrt{2}} \frac{R_2}{R_1 + R_2}$$

$$\rightarrow \overline{V_{os}^2} = V_{os, rms}^2 = \frac{1}{2} V_p^2 \left( \frac{R_2}{R_1 + R_2} \right)^2$$

$$ii) \overline{V_{on}} = \sqrt{4KT(R_1 || R_2)\Delta f} \rightarrow \overline{V_{on}^2} = 4KT(R_1 || R_2)\Delta f$$

$$S/N = \frac{V_{os, rms}^2}{\overline{V_{on}^2}} = \left( \frac{V_{os, rms}}{\overline{V_{on}}} \right)^2$$

$$\Rightarrow 20 \log \left( \frac{V_{os, rms}}{\overline{V_{on}}} \right) \text{ (dB)}$$

(if)  $R_1 = R_2 = 2k\Omega$ ,  $T = 300K$ ,  $\Delta f = 1MHz$

$$\rightarrow V_{os, rms} = \frac{V_p}{2\sqrt{2}}$$

$$\rightarrow \overline{V_{on}} = 4\mu V$$

$$\Rightarrow SNR = 20 \log \left( \frac{\frac{V_p}{2\sqrt{2}}}{4\mu V} \right)$$

remember <sup>rms</sup> noise voltage is just a statistical value.

Q) How big  $V_p$  should be?

(if)  $V_p = 2\sqrt{2} \times 4\mu V \xrightarrow{0dB SNR} 68\% \text{ Yield}$

$V_p = 2 \times 2\sqrt{2} \times 4\mu V \xrightarrow{6dB SNR} 95\% \text{ Yield}$

$V_p = 3 \times 2\sqrt{2} \times 4\mu V \xrightarrow{10dB SNR} 99\% \text{ Yield}$

$V_p = 10 \times 2\sqrt{2} \times 4\mu V \xrightarrow{20dB SNR} 100\% \text{ Yield}$

Most communication systems are in this range  
 $10dB \leq SNR \leq 20dB$

\* Noise factor

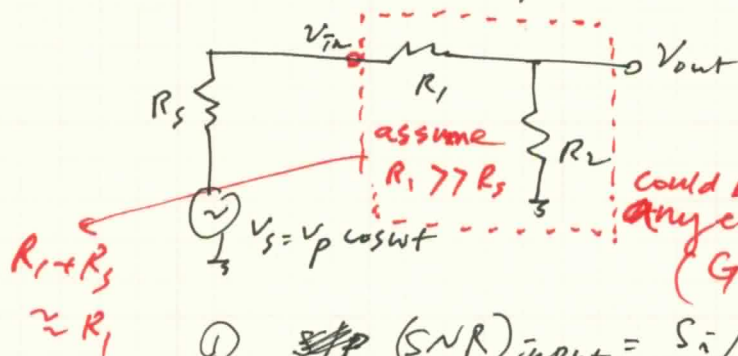
$$\rightarrow F = \frac{(SNR)_{input}}{(SNR)_{output}} = \frac{S_i/N_i}{S_o/N_o} = \frac{N_o}{\frac{S_o}{S_i} \cdot N_i} = \frac{N_o}{G_p \cdot N_i}$$

↑  
power gain

$$\rightarrow NF = 10 \log(F)$$

Q) What does this means?

Let's take an example.



NOTE: Any signal source has a source impedance, typically source resistance → generate noise.

could be any electronic system with gain of  $G$ .  
( $G = \frac{R_2}{R_1 + R_2}$ )

① ~~SNR~~  $(SNR)_{input} = S_i/N_i$

i) ~~V<sub>is</sub>~~  $V_{is} = V_s \frac{R_1 + R_2}{R_1 + R_2 + R_s} \rightarrow \overline{V_{is}^2} = \overline{V_s^2} \left( \frac{R_1 + R_2}{R_1 + R_2 + R_s} \right)^2$

ii)  $\overline{V_{in}^2} = \overline{V_{Rs}^2} \frac{R_1 + R_2}{R_1 + R_2 + R_s} \rightarrow \overline{V_{in}^2} = \overline{V_{Rs}^2} \left( \frac{R_1 + R_2}{R_1 + R_2 + R_s} \right)^2$

$$\Rightarrow S_i/N_i = \frac{\frac{1}{2} V_p^2}{\overline{V_{Rs}^2}} = \frac{V_{s,rms}^2}{\overline{V_{Rs}^2}}$$

②  $(SNR)_{output} = S_o/N_o$

i)  $V_{os} = V_{is} \frac{R_2}{R_1 + R_2} \rightarrow \overline{V_{os}^2} = \overline{V_{is,rms}^2} \times \left( \frac{R_2}{R_1 + R_2} \right)^2 = \overline{V_{is,rms}^2} \times G^2$

output noise due to input source →

ii)  $\left( \overline{V_{on}} \right)_{R_s} = \overline{V_{in}} \frac{R_2}{R_1 + R_2} \rightarrow \left( \overline{V_{on}^2} \right)_{R_s} = \overline{V_{in}^2} \times G^2$

~~output noise due to the system itself~~

output noise due to the system itself →

iii)  $\left( \overline{V_{on}} \right)_{R_1 || R_2} \approx \sqrt{4KT(R_1 || R_2) \Delta f} \rightarrow \left( \overline{V_{on}^2} \right)_{R_1 || R_2} = 4KT(R_1 || R_2) \Delta f$



$$\Rightarrow S_o = \overline{V_o^2} = V_{i,s,rms}^2 \times G^2$$

$$N_o = (N_o)_{\text{due to input noise}} + (N_o)_{\text{due to system noise}} \\ = \overline{V_{i,n}^2} \times G^2 + 4KT(R_1 || R_2) \Delta f$$

$$\Rightarrow F = \frac{(SNR)_{\text{input}}}{(SNR)_{\text{output}}} = \frac{S_i/N_i}{S_o/N_o} = \frac{N_o}{G_p \cdot N_i}$$

Total Noise  
Noise power due to source noise only

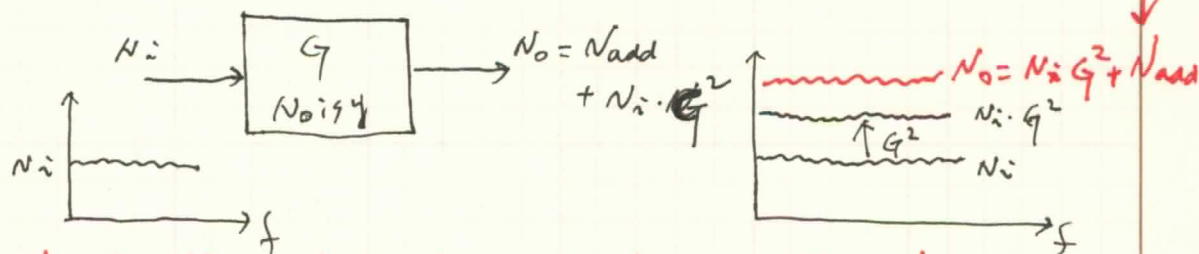
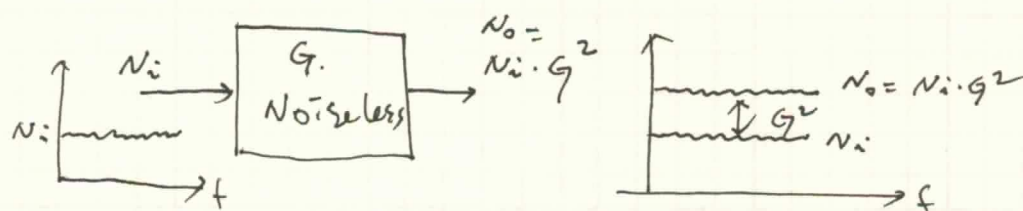
$$= \frac{\overline{V_{i,n}^2} \cdot G^2 + 4KT(R_1 || R_2) \Delta f}{\overline{V_{i,n}^2} \cdot G^2}$$

$$= 1 + \frac{4KT(R_1 || R_2) \Delta f}{\overline{V_{i,n}^2} \cdot G^2} \approx 1 + \frac{4KT \frac{R_1 R_2}{R_1 + R_2} \Delta f}{4KT R_s \Delta f \cdot \left(\frac{R_2}{R_1 + R_2}\right)^2} \\ = 1 + \frac{R_1 (R_1 + R_2)}{R_s R_2}$$

$$= 1 + \frac{\text{output noise due to system noise}}{\text{output noise due to input source noise}}$$

Total output noise

= output noise due to input source noise  
+ output noise due to system noise



NOTE: Most electrical circuits have noise,  $N_{add}$ , and noise factor can not be 1.

$$\Rightarrow F = \frac{N_o}{N_i \cdot G^2} = \frac{N_i G^2 + N_{add}}{N_i \cdot G^2} = 1 + \frac{N_{add}}{N_i \cdot G^2}$$

(if)  $N_{add} = 0$  (noiseless)  $\rightarrow F = 1$

$$N_{add} = N_i G^2$$

$$\rightarrow F = 2$$

$$N_o = F \cdot (N_i G^2)$$

$$= 2 \times (N_i G^2)$$

(output noise is increased by a factor of 2)

$$N_{add} = 2 \cdot N_i G^2$$

$$\rightarrow F = 3$$

$$N_o = 3 \times (N_i G^2)$$

(output noise is increased by a factor of 3)

$$N_{add} = M \cdot N_i G^2$$

$$\rightarrow F = 1 + M$$

$$N_o = \cancel{M} \times (N_i G^2)$$

$$(M+1)$$

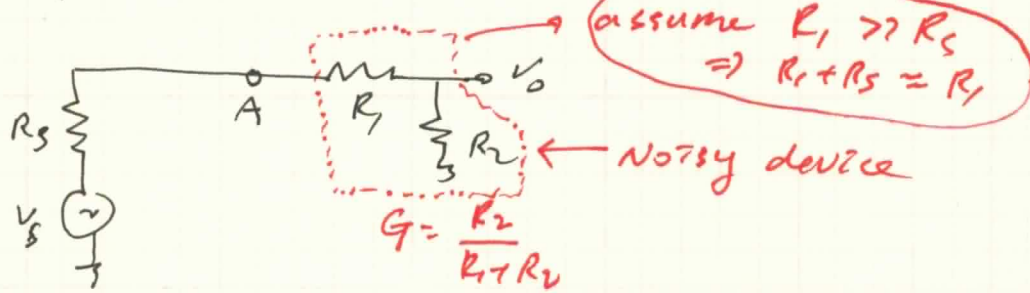
(output noise is increased by a factor of  $\cancel{M}$ )

$$(M+1)$$

NOTE: ① Noise factor,  $F$ , is the measure of extra noise added by a system.

②  $F$  is not dependent of  $V_s$ , but dependent of source noise, device (system) noise and gain.

(\*) Input referred noise



=> output noise due to device (system) itself

$$(\overline{V_{on}})_{R_1 \parallel R_2} = \sqrt{4KT(R_1 \parallel R_2)\Delta f}$$

=> Input referred noise voltage

: refer  $(\overline{V_{on}})_{R_1 \parallel R_2}$  to input side (node-A)  
by dividing  $(\overline{V_{on}})_{R_1 \parallel R_2}$  by gain  $G$ .

$$(\overline{V_{on}})_{\text{input}} = \frac{(\overline{V_{on}})_{R_1 \parallel R_2}}{G} = \sqrt{4KT \frac{R_1 R_2}{R_1 + R_2} \Delta f} \times \frac{R_1 + R_2}{R_2} = \sqrt{4KT \frac{R_1}{R_2} (R_1 + R_2) \Delta f}$$

=> Input referred noise power

$$(\overline{V_{on}^2})_{\text{input}} = \frac{(\overline{V_{on}^2})_{R_1 \parallel R_2}}{G^2} = \frac{4KT(R_1 \parallel R_2)\Delta f}{G^2}$$

$$F = \frac{N_o}{G_p \cdot N_i} = \frac{G_p \cdot N_i + N_{add}}{G_p \cdot N_i} = 1 + \frac{N_{add}}{G_p \cdot N_i}$$

NOTE: ① F can be calculated at the output side

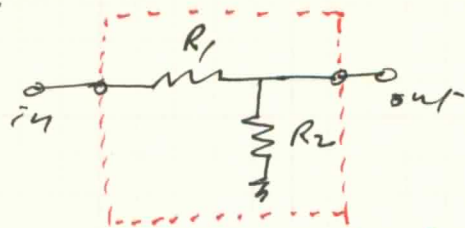
② F can be calculated at input side by referring device noise to input side.

$$= 1 + \frac{\frac{N_{add}}{G_p}}{N_i} = 1 + \frac{\frac{4KT(R_1 \parallel R_2)\Delta f}{G^2}}{\overline{V_{in}^2}}$$

input referred noise power

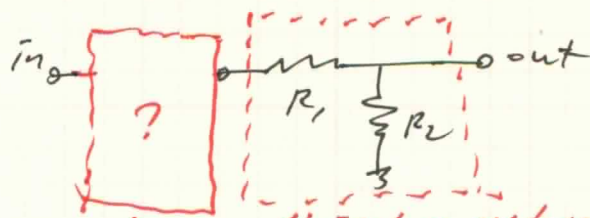


# ⊗ Network Noise Modeling.



Noisy Network

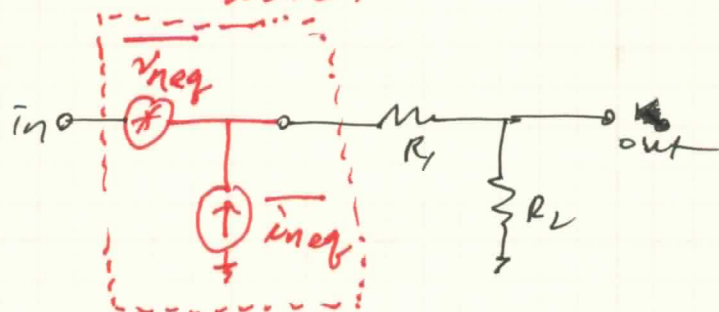
original network



Noiseless network

equivalent noise generators.  
(combination of voltage & current sources)

Motivation: We want to represent noisy network equivalently using noiseless network and equivalent noise sources.



noise equivalent network

equivalent noise source should like this.  
(Why?)

## ① $V_{neg}$ calculation

Short ~~the~~ input to ground

$$\Rightarrow \text{original network} \rightarrow \overline{V_{on}} = \sqrt{4KT(R_1 \parallel R_2) \Delta f} \quad - (A)$$

$$\Rightarrow \text{equivalent network} \rightarrow \overline{V_{on}} = \overline{V_{neg}} \times \frac{R_2}{R_1 + R_2} \quad - (B)$$

$$(A) = (B) \rightarrow \overline{V_{neg}} = \sqrt{4KT(R_1 \parallel R_2) \Delta f} \times \frac{R_1 + R_2}{R_2}$$

$$= \sqrt{4KT \frac{R_1(R_1 + R_2)}{R_2} \Delta f}$$

②  $\overline{i_{n\text{eq}}}$  calculationopen input port

$$\Rightarrow \text{original network} \rightarrow \overline{V_{on}} = \sqrt{4kTR_2\Delta f} \quad \text{--- (A)}$$

$$\Rightarrow \text{equivalent network} \rightarrow \overline{V_{on}} = \overline{i_{n\text{eq}}} \times R_2 \quad \text{--- (B)}$$

$$\text{(A) = (B)} \rightarrow \overline{i_{n\text{eq}}} = \sqrt{4kTR_2\Delta f \cdot \frac{1}{R_2}}$$

$$= \sqrt{\frac{4kT\Delta f}{R_2}}$$

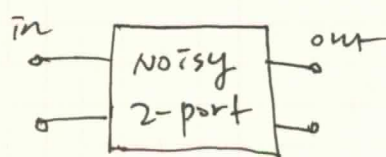
① For typical RF circuit

 $\Rightarrow \overline{v_{n\text{eq}}}$  and  $\overline{i_{n\text{eq}}}$  are correlated.

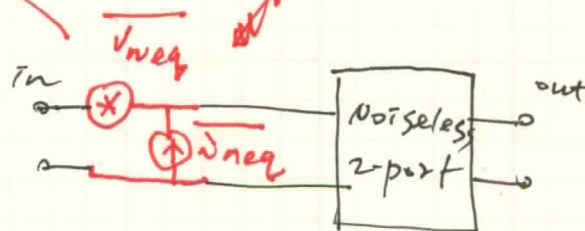
② For typical low freq. analog CMOS circuit

 $\Rightarrow \overline{v_{n\text{eq}}}$  and  $\overline{i_{n\text{eq}}}$  are not correlated.

usually  $\overline{v_{n\text{eq}}}$  and  $\overline{i_{n\text{eq}}}$  are correlated  
But for most typical cases of computing

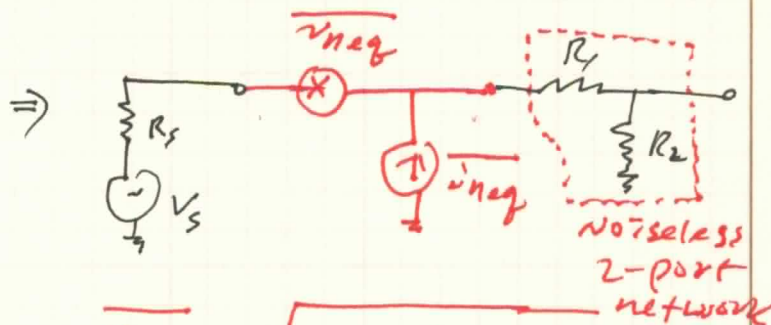
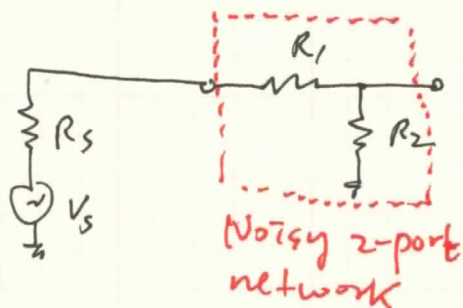


&lt; original &gt;



&lt; equivalent &gt;

①  $\overline{v_{n\text{eq}}}$  calculation $\Rightarrow$  short input node to ground $\Rightarrow$  calculate output noises for original and equivalent circuits. $\Rightarrow$  make these two noise amount equal $\Rightarrow \overline{v_{n\text{eq}}}$  can be calculated②  $\overline{i_{n\text{eq}}}$  calculation $\Rightarrow$  open input node $\Rightarrow$  Calculate output noises for original and equivalent circuits $\Rightarrow$  make these two noise amount equal $\Rightarrow \overline{i_{n\text{eq}}}$  can be calculated

example

$$\overline{v_{neq}} = \sqrt{4kT \frac{R_1}{R_2} (R_1 + R_2) \Delta f}$$

$$\overline{i_{neq}} = \sqrt{\frac{4kT \Delta f}{R_2}}$$

Assume  $R_s \ll R_1$

① input referred noise voltage

$$\overline{V_{n,in}} = \overline{v_{neq}} + \overline{i_{neq}} \cdot R_{eq}, \quad R_{eq} = R_s \parallel (R_1 + R_2)$$

$$\overline{V_{n,in}^2} = (\overline{v_{neq}} + \overline{i_{neq}} \cdot R_{eq}) (\overline{v_{neq}^*} + \overline{i_{neq}^*} \cdot R_{eq})$$

$$= \overline{v_{neq}^2} + \overline{i_{neq}^2} \cdot R_{eq}^2 +$$

$$+ \overline{v_{neq}} \cdot \overline{i_{neq}^*} \cdot R_{eq} + \overline{i_{neq}} \cdot R_{eq} \cdot \overline{v_{neq}^*}$$

$$\because R_s \ll R_1 \quad \begin{aligned} &= \overline{v_{neq}^2} + \overline{i_{neq}^2} \cdot R_{eq}^2 + \underbrace{2 \overline{v_{neq}} \cdot \overline{i_{neq}} \cdot R_{eq}}_{\neq 0} \\ &\approx \overline{v_{neq}^2} \end{aligned}$$

(There is correlation.)

$$\therefore \overline{V_{n,in}} = \overline{v_{neq}}$$

$$= \sqrt{4kT \frac{R_1}{R_2} (R_1 + R_2) \Delta f}$$

→ this is same as previous calc. ~~proper~~



② Noise factor

$$= \frac{\text{Total noise power}}{\text{Noise power due to source noise only}}$$

$$= \frac{\overline{v_{n_{eq}}^2} + \overline{V_{R_s}^2}}{\overline{V_{R_s}^2}}$$

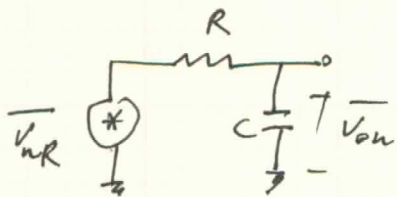
$$= 1 + \frac{\overline{v_{n_{eq}}^2}}{\overline{V_{R_s}^2}}$$

$$= 1 + \frac{4kT \frac{R_1}{R_2} (R_1 + R_2) \Delta f}{4kT R_s \Delta f}$$

$$= 1 + \frac{\frac{R_1}{R_2} (R_1 + R_2)}{R_s}$$

$$= 1 + \frac{R_1 (R_1 + R_2)}{R_s \cdot R_2}$$

→ This is same as previous calc.

\* Noise Bandwidth &  $\frac{kT}{C}$  - noise

$$\overline{V_{nR}^2} = 4kTR \Delta f$$

$$\overline{V_{on}} = \overline{V_{nR}} \cdot \left| \frac{1}{1 + j\omega CR} \right|$$

$$\Rightarrow \overline{V_{on}^2} = 4kTR \Delta f \frac{1}{1 + \omega^2 C^2 R^2}$$

$\Rightarrow$  Total Noise power

$$= \int_0^\infty \frac{4kTR}{1 + (2\pi f)^2 C^2 R^2} df$$

$$= \frac{4kT}{2\pi \cdot C} \int_0^\infty \frac{1}{1 + x^2} dx$$

$$= \frac{2kT}{\pi \cdot C} \times \frac{\pi}{2}$$

$$= \boxed{\frac{kT}{C}}$$

$\leftarrow$  total  
Noise power  
is only dependent  
on  $C$ , not  $R$

$$(2\pi f)^2 C^2 R^2 = x^2$$

$$2(\pi f)^2 C^2 R^2 = 2x dx$$

$$df = \frac{x}{4\pi^2 f C^2 R^2} dx$$

$$= \frac{2\pi f \cdot CR}{4\pi^2 f C^2 R^2} dx$$

$$= \frac{1}{2\pi} \frac{1}{RC} dx$$

$$\Rightarrow \overline{V_{n,c}} = \sqrt{\frac{kT}{C}}$$

(ex)  $C = 1 \text{ pF} \rightarrow \overline{V_{n,c}} = 63.2 \mu\text{V}$

How many electron in  $C$ ?

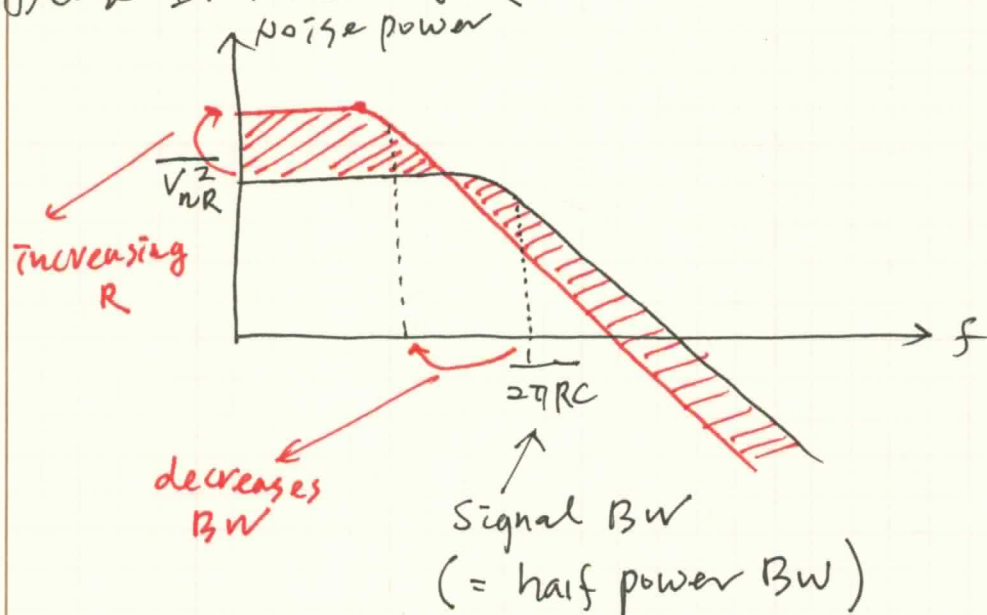
$$Q_n = C \overline{V_{n,c}} = \sqrt{CkT}$$

$$\# \text{ of noise electron} = \frac{Q_n}{q} = \frac{\sqrt{CkT}}{q}$$

$$= 402 \times 10^6 \times \sqrt{C}$$

$$= 402 \text{ electrons (if } C = 1 \text{ pF)}$$

① Case-I: Increasing  $R$



when increasing  $R \rightarrow$  equivalent noise voltage increases

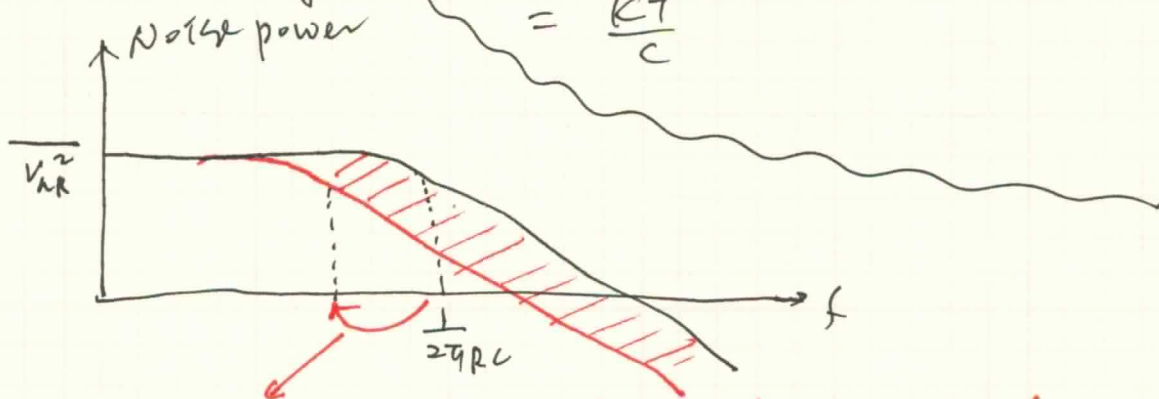
$\rightarrow$  But, BW decreases

$\rightarrow$  total integrated area = constant

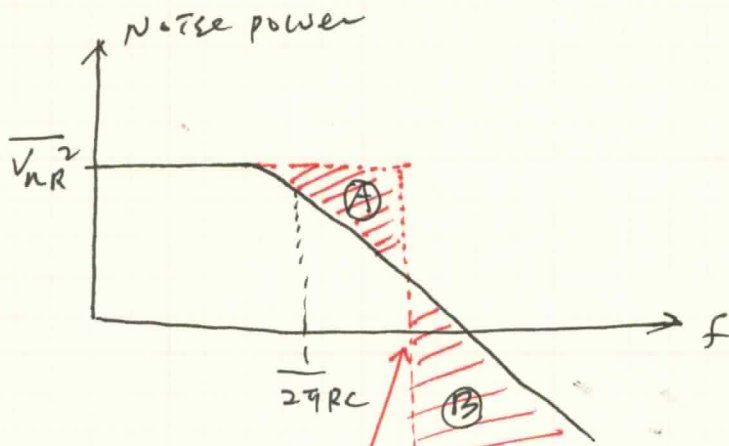
$\rightarrow$  Noise power is same.

$$= \frac{KT}{C}$$

② Case-II: increasing  $C$







NBW = noise bandwidth

Assume an <sup>ideal</sup> brick wall type low-pass filter which has a cut-off freq where area-(A) and area-(B) is same

⇒ same noise power between R-C filter and brick-wall filter.  
Integrated

$$\Rightarrow \frac{KT}{C} = 4KTR \times NBW$$

$$\therefore NBW = \frac{1}{4RC}$$

⊗ NBW is  $\frac{\pi}{2}$  times larger than Signal Bandwidth.

$$NBW = \frac{\pi}{2} \times f_{BW}$$

↑ signal BW. =  $\frac{1}{2\pi RC}$