

# ECE 5654 Lecture 4

## Digital Modulation Schemes

Robert McGwier & Ravi Tandon

Virginia Tech

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# Learning Objectives

At the end of this lecture, the student should be able to:

- Describe the main memoryless methods for digital modulation (such as ASK, PSK, QAM, FSK).
- Create the signal space representation (constellation diagram) for any memoryless modulation scheme and determine the minimum distance between signal points for memoryless modulation in terms of symbol or bit energy.

# Classification of Digital Modulation Schemes



**FIGURE 3.1–1**

Block diagram of a memoryless digital modulation scheme.

- Digital data are usually in form of a binary stream (or bit stream).
- We need to map the bit stream to signals which match the characteristics of the communication channel.
- This mapping can be either memoryless or with memory.
  - Memoryless modulation
  - Modulation with memory.
- Besides memory, modulation schemes can also be classified as
  - Linear modulation schemes
  - Non-linear modulation schemes

# Classification based on Memory

- Memoryless modulation

- binary sequence is divided into subsequences of length  $k$
- each length  $k$  sequence is mapped to a signal  $s_m(t)$ ,  $1 \leq m \leq 2^k$
- this mapping **does not depend on the past** (hence memoryless)
- **Modulation = mapping of  $2^k$  messages to  $2^k$  possible signals.**
- $M = 2^k$

- Modulation with memory

- mapping is from current  $k$ -bits **and past**  $(L - 1)k$  bits to the set of  $M = 2^k$  messages
- signal sent for the current block of bits depends on the current  $k$  bits as well as the past  $L - 1$  blocks (each of  $k$  bits)
- parameter  $L$  is called constraint length
- $L = 1$  corresponds to memoryless modulation

# Symbol rate, Bit rate

- Every block of  $k$  bits is called a **symbol**.
- Mapping of symbols (or  $k$  bits) to signal waveforms  $s_m(t)$ ,  $m = 1, 2, \dots, M$ , where  $M = 2^k$
- **Signaling interval**:  $T_s$   
(a signal is transmitted every  $T_s$  seconds)
- **Signaling rate (or Symbol rate)**:  $R_s = \frac{1}{T_s}$   
(# of symbols sent per second)
- **Bit interval**:  $T_b = \frac{T_s}{k} = \frac{T_s}{\log_2 M}$   
(a bit is transmitted every  $T_b$  seconds)
- **Bit rate**:  $R = kR_s = R_s \log_2(M)$   
(# of bits sent per second)

# Energy & Power

- If energy of  $s_m(t) = E_m$ , then **average signal energy** is

$$E_{avg} = \sum_{m=1}^M p_m E_m$$

- $p_m$ : probability of  $m$ th signal being sent.
- For  $p_m = 1/M$  (equiprobable signals),  $E_{avg} = \frac{1}{M} \sum_{m=1}^M E_m$
- **Average energy per bit:**

$$E_{bavg} = \frac{E_{avg}}{k} = \frac{E_{avg}}{\log_2 M}$$

- Average Power (sent by the transmitter):

$$P_{avg} = \frac{E_{bavg}}{T_b} = \underbrace{R}_{\text{bit rate}} \times \underbrace{E_{bavg}}_{\text{avg bit energy}}$$

# Memoryless Modulation Schemes

- Linear modulation schemes:
  - Pulse Amplitude Modulation (PAM)  
(amplitude modulation)
  - Phase Shift Keying (PSK)  
(phase modulation)
  - Quadrature Amplitude Modulation (QAM)  
(amplitude & phase modulation)
- Non-linear modulation schemes:
  - Frequency Shift Keying (FSK)  
(frequency modulation)

# Pulse Amplitude Modulation (PAM)

- PAM signal waveforms are represented as

$$s_m(t) = A_m p(t), \quad 1 \leq m \leq M$$

- $p(t)$ : (real valued) pulse of duration  $T$
- $\{A_m\}$ : set of  $M = 2^k$  amplitudes
- Usually,  $A_m = 2m - 1 - M$ ,  $m = 1, 2, \dots, M$ ,  
i.e., amplitudes are  $\pm 1, \pm 3, \pm 5, \dots, \pm(M-1)$
- Energy of  $m$ th signal:  $E_m = A_m^2 E_p$
- Average signal energy:  $E_{avg} = \frac{(M-1)^2 E_p}{3}$
- Average bit energy:  $E_{bang} = \frac{(M-1)^2 E_p}{3 \log_2 M}$
- Carrier modulated bandpass PAM (ASK):  $s_m(t) = A_m p(t) \cos(2\pi f_c t)$



# Signal Space Diagram for PAM

- PAM signals are one-dimensional (all are multiples of the same signal)
- Basis for a PAM signal:

$$\phi(t) = \frac{p(t)}{\sqrt{E_p}}$$

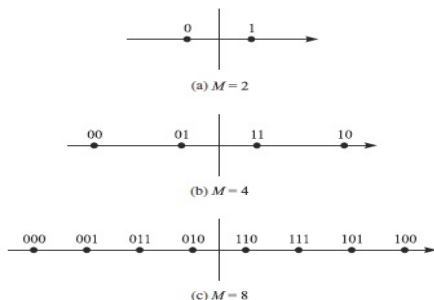
- Signal representation in terms of basis:

$$s_m(t) = A_m \sqrt{E_p} \phi(t), m = 1, \dots, M$$

- One-dimensional vector representation:

$$s_m = A_m \sqrt{E_p}, \quad A_m = \pm 1, \pm 3, \dots, \pm(M-1)$$

# PAM constellation



**FIGURE 3.2–1**  
Constellation for PAM signaling.

- Mapping of  $M = 2^k$  bits to  $M$  amplitudes.
- Gray mapping: adjacent bits differ by 1 binary digit.
- Distance between any pair of signal points:

$$d_{mn} = \sqrt{\|s_m - s_n\|^2} = |A_m - A_n| \sqrt{E_p}$$

- Minimum distance ( $d_{\min}$ ): smallest  $d_{mn}$  over all possible  $(m, n)$  pairs

# Phase Modulation

- In phase modulation, the  $M$  signal waveforms are represented as:

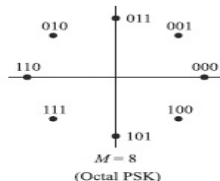
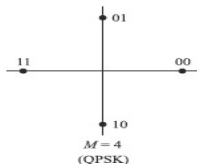
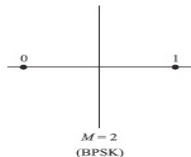
$$s_m(t) = g(t) \cos \left[ 2\pi f_c t + \frac{2\pi}{M}(m-1) \right], \quad m = 1, 2, \dots, M$$

- $g(t)$  : signal pulse shape
- $\theta_m = \frac{2\pi(m-1)}{M}$  are the  $M$  possible phases of the carrier which convey the transmitted information. (PSK)
- All  $M$  waveforms have equal energy, hence  $E_{avg} = E_m = \frac{E_g}{2}$ .
- Basis Functions: (go to board)

$$\phi_1(t) = \sqrt{\frac{2}{E_g}} g(t) \cos(2\pi f_c t); \quad \phi_2(t) = -\sqrt{\frac{2}{E_g}} g(t) \sin(2\pi f_c t)$$

- Signal space dimensionality  $N = 2$  (does not depend on  $M$ )

# PSK Vector Representation



- Using the basis functions, we can write the vector representations as

$$s_m = \left( \sqrt{\frac{E_g}{2}} \cos(\theta_m), \sqrt{\frac{E_g}{2}} \sin(\theta_m) \right), \quad m = 1, 2, \dots, M$$

- $\theta_m = 2\pi(m-1)/M$
- Distance:  $d_{mn} = \sqrt{\|s_m - s_n\|^2} = \sqrt{E_g [1 - \cos(2\pi(m-n)/M)]}$
- Minimum distance  $d_{\min} = \sqrt{E_g [1 - \cos(2\pi/M)]}$  (when  $|m-n| = 1$ )

# Quadrature Amplitude Modulation (QAM)

- Signal waveforms are expressed as

$$s_m(t) = r_m g(t) \cos(2\pi f_c t + \theta_m), \quad m = 1, \dots, M$$

- modulation in both amplitude and phase.
- Can also be equivalently written as:

$$s_m(t) = A_{mi} g(t) \cos(2\pi f_c t) - A_{mq} g(t) \sin(2\pi f_c t), \quad m = 1, \dots, M$$

- Where,  $r_m = \sqrt{A_{mi}^2 + A_{mq}^2}$ , and  $\theta_m = \tan^{-1}(A_{mq}/A_{mi})$ .
- What are the basis functions for QAM signals ?
- What is the dimensionality of the QAM signal space ?

# Orthonormal basis for QAM

- Similar to PSK, the orthonormal basis functions for QAM are:

$$\phi_1(t) = \sqrt{\frac{2}{E_g}} g(t) \cos(2\pi f_c t); \quad \phi_2(t) = -\sqrt{\frac{2}{E_g}} g(t) \sin(2\pi f_c t)$$

- Using these, we can write the signal  $s_m(t)$  as

$$s_m(t) = A_{mi} \sqrt{\frac{E_g}{2}} \phi_1(t) + A_{mq} \sqrt{\frac{E_g}{2}} \phi_2(t)$$

- Therefore, the vector representation is

$$s_m = \left( A_{mi} \sqrt{\frac{E_g}{2}}, A_{mq} \sqrt{\frac{E_g}{2}} \right)$$

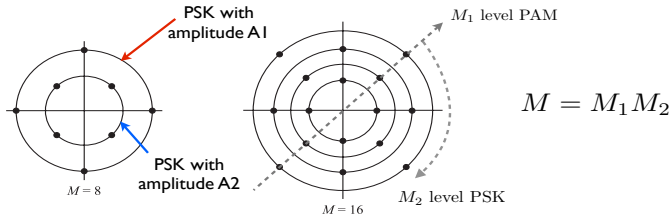
- Signal energy:  $E_m = \|s_m\|^2 = (E_g/2)(A_{mi}^2 + A_{mq}^2)$
- Distance between two QAM signals:

$$d_{mn} = \sqrt{\|s_m - s_n\|^2} = \sqrt{(E_g/2)[(A_{mi} - A_{ni})^2 + (A_{mq} - A_{nq})^2]} \quad (1)$$

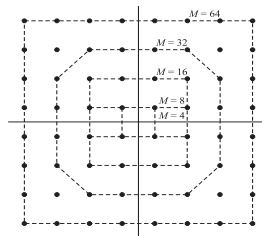
- Rectangular QAM: when signal amplitudes are  $\{(2m-1-M), m = 1, 2, \dots, M\}$ , then the signal space diagram is rectangular.

# Signal Space diagram for QAM

## Combined PAM-PSK



## Rectangular QAM





# Summary of PAM, PSK & QAM

- In general these signaling schemes can be written as:

$$s_m(t) = \text{Real} \left[ A_m g(t) e^{j2\pi f_c t} \right], \quad m = 1, 2, \dots, M$$

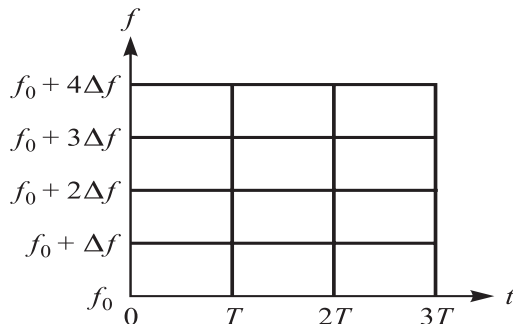
where  $A_m$  depends on the signaling scheme.

- Quiz: What is this representation ? and what is  $A_m g(t)$  ?
- PAM:  $A_m$  is real, and usually  $\pm 1, \pm 3, \dots, \pm(M-1)$
- PSK:  $A_m$  is complex and equal to  $e^{\frac{j2\pi(m-1)}{M}}$
- QAM:  $A_m$  is a general complex number ( $A_{mi} + jA_{mq}$ )
- In all these schemes, the dimensionality of the signal space is low ( $N = 1$  for PAM, and  $N = 2$  for PSK, QAM) and independent of the constellation size  $M$ .

# Multidimensional signaling

- Modulation of the carrier amplitude and phase allows us to construct signal waveforms that correspond to  $N = 2$  dimensional vectors and signal space diagrams.
- We can also use the time domain, frequency domain or both time and frequency domains to increase the dimensionality.
- Suppose we have  $N$ -dimensional vectors.
- We subdivide a time interval of length  $T_1$  into  $N$  intervals,  $T = T_1/N$ . In each sub-interval of length  $T$ , we can use PAM to transmit one element of the  $N$ -dimensional signal vector.
- Similarly, we can divide a frequency band of width  $N\Delta f$  into  $N$  frequency slots, each of width  $\Delta f$ . We can then modulate the amplitude of  $N$  carriers, one in each of the  $N$  frequency slots.

# Multidimensional signaling



- We can also use the time domain, frequency domain or both time and frequency domains to increase the dimensionality.

# Orthogonal Signaling

- Definition: Orthogonal signals are a set of **equal energy** ( $E$ ) signals  $s_m(t)$ ,  $m = 1, 2, \dots, M$ , such that  $\langle s_m(t), s_n(t) \rangle = 0$ .
- Orthogonal signals are linearly independent and hence  $N = M$
- Orthonormal basis for representing  $\{s_m(t)\}$ :

$$\phi_m(t) = \frac{s_m(t)}{\sqrt{E}}, \quad m = 1, \dots, M$$

- Vector representation:

$$s_1 = (\sqrt{E}, 0, 0, \dots, 0)$$

$$s_2 = (0, \sqrt{E}, 0, \dots, 0)$$

$$\vdots = \vdots$$

$$s_M = (0, 0, \dots, 0, \sqrt{E})$$

- $d_{mn} = \sqrt{2E}$  (for  $m \neq n$ ) and hence  $d_{\min} = \sqrt{2E}$

# Frequency-Shift Keying (FSK)

- FSK falls in the class of orthogonal signaling, in which the orthogonal signal waveforms differ in frequency.
- FSK waveforms are represented as

$$s_m(t) = \sqrt{\frac{2E}{T}} \cos(2\pi(f_c + m\Delta f)t), \quad m = 1, 2, \dots, M$$

- Coefficient  $\sqrt{\frac{2E}{T}}$  guarantees that signal energy is  $E$ .
- We can also write  $s_m(t) = \text{Real} [s_{ml}(t)e^{j2\pi f_c t}]$ , where

$$s_{ml}(t) = \sqrt{\frac{2E}{T}} e^{j2\pi m\Delta f t}$$

$s_{ml}(t)$  is the lowpass equivalent of  $s_m(t)$ .

# Orthogonality of FSK signals

- For this set of signals to be orthogonal, we must have  $\text{Real}[\langle s_{mI}(t), s_{nI}(t) \rangle] = 0$  for all  $m \neq n$
- This inner product evaluates to:

$$\begin{aligned}\langle s_{mI}(t), s_{nI}(t) \rangle &= \frac{2E}{T} \int_0^T e^{j2\pi(m-n)\Delta f t} dt \\ &= \frac{2E}{j2\pi(m-n)\Delta f T} \left[ e^{j2\pi(m-n)\Delta f T} - 1 \right]\end{aligned}$$

and the real part is

$$\begin{aligned}\text{Real}[\langle s_{mI}(t), s_{nI}(t) \rangle] &= \frac{2E \sin(2\pi(m-n)\Delta f T)}{2\pi(m-n)\Delta f T} \\ &= 2E \cdot \text{sinc}(2(m-n)\Delta f T)\end{aligned}$$

- Hence signals are orthogonal if  $\Delta f = k/2T$ , for some integer  $k$ .
- $\Delta f = 1/2T$  is the minimum frequency separation to guarantee orthogonality.

# Linear vs. Non-linear modulation

- Recall that for PAM, PSK, QAM modulation, the lowpass equivalent signal is of the form  $A_m g(t)$ .
- Sum of two lowpass QAM signals is the lowpass equivalent of another QAM signal.
- In this sense, sum of two QAM signals is another QAM signal.
- Thus, these schemes fall in the category of linear modulation schemes.
- Does FSK satisfy this property ?
- No, hence FSK is a non-linear modulation scheme.

# Lecture Summary

- In this lecture, we have studied various memoryless modulation schemes, such as PAM, PSK, QAM and FSK.
- Next lecture, we will focus on non-linear modulation schemes and also study the Power spectrum of digitally modulated signals.