

# Action Recognition Experiments

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# Hardware Setup

Ubuntu 14.04

i7-6700HQ, 8 core

16Gb RAM

CPU only

**NVIDIA Tesla K80 GPU**

# Which experiment to pick

**Two-stream convolutional networks for action recognition in videos?**

**Large-scale video classification with convolutional neural networks?**

**Learning Spatiotemporal Features with 3D Convolutional Networks?**

# Installation Guides

Main Website:

<https://github.com/facebook/C3D>

Installation Instructions:

<https://gist.github.com/arundasan91/b432cb011d1c45b65222d0fac5f9232c>

<http://vra.github.io/2016/03/03/c3d-use/>

# Legitimacy of C3D

Dataset Task	Sport1M action recognition	UCF101 action recognition	ASLAN action similarity labeling	YUPENN scene classification	UMD scene classification	Object object recognition
Method	[29]	[39]([25])	[31]	[9]	[9]	[32]
Result	<b>90.8</b>	75.8 (89.1)	68.7	96.2	77.7	12.0
<b>C3D</b>	85.2	<b>85.2 (90.4)</b>	<b>78.3</b>	<b>98.1</b>	<b>87.7</b>	<b>22.3</b>

Method	Number of Nets	Clip hit@1	Video hit@1	Video hit@5
DeepVideo's Single-Frame + Multires [18]	3 nets	42.4	60.0	78.5
DeepVideo's Slow Fusion [18]	1 net	41.9	60.9	80.2
Convolution pooling on 120-frame clips [29]	3 net	<b>70.8*</b>	<b>72.4</b>	<b>90.8</b>
<b>C3D</b> (trained from scratch)	1 net	44.9	60.0	84.4
<b>C3D</b> (fine-tuned from I380K pre-trained model)	1 net	46.1	61.1	85.2

# Example Videos

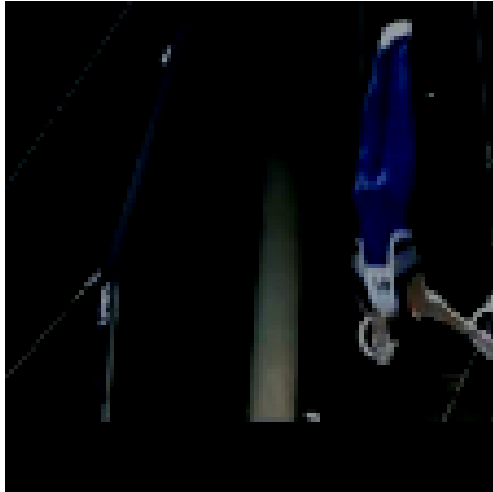


# Action Classification

Tested 150 clips



# Action Classification Successful



True: Still Rings

Predicted: Still Rings



True: BandMarching

Predicted:  
BandMarching



True: Punch

Predicted: Punch

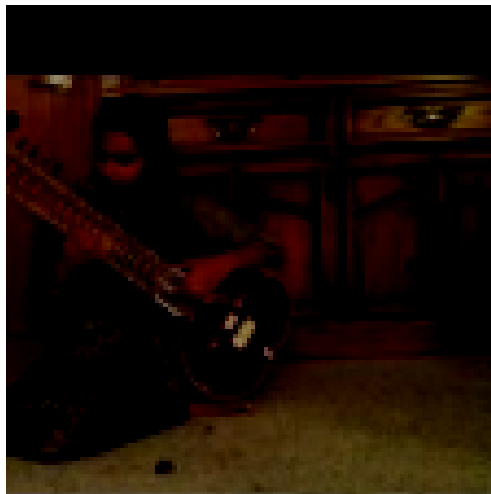


# Action Classification Unsuccessful



True: Kayaking

Predicted: Surfing



True: PlayingSitar

Predicted:  
ShavingBeard



True: HammerThrow

Predicted:  
PlayingSitar