

★ Convolution

- Convolution integral
- graphical interpretation
- examples.

- Recall the reason we wanted to find the impulse response $h(t)$ was because that characterized the system, such that for any input $x(t)$

$$y_{zs}(t) = (h * x)(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

- As before, we will look at the mechanics of this result first then briefly turn to its derivation.

- Definition: Given two functions $x_1(t), x_2(t), t \in \mathbb{R}$ the convolution is an operator $*$ that maps both functions to another function via

$$(x_1 * x_2)(t) = \int_{-\infty}^{\infty} x_1(\tau) x_2(t-\tau) d\tau$$

↑
called the convolution integral

- Some useful properties of Convolution (dropping explicit (t))

- Commutativity: $x_1 * x_2 = x_2 * x_1$

- Distributivity: $x_1 * (x_2 + x_3) = (x_1 * x_2) + (x_1 * x_3)$

- Associativity: $x_1 * (x_2 * x_3) = (x_1 * x_2) * x_3$

- Scaling: $(ax_1) * (bx_2) = ab(x_1 * x_2)$ a, b constant

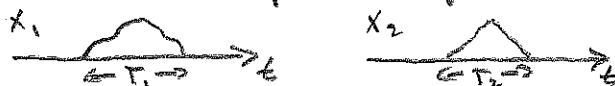
- Shifting: if $x_3 = x_1 * x_2$ then

• $x_1(t-\tau) * x_2 = x_3(t-\tau)$

• $x_1(t) * x_2(t-\tau) = x_3(t-\tau)$

• $x_1(t-T_1) * x_2(t-T_2) = x_3(t-T_1-T_2)$

- if x_1 and x_2 are non-zero only over intervals T_1 and T_2 respectively



then $x_1 * x_2$ is non-zero only over the interval $T_1 + T_2$.

- Note importantly convolution is a linear operator.

$$(x_1 * h) = y_1 \quad (x_2 * h) = y_2 \quad \text{then } (x_1$$

$$(ax_1 + bx_2) * h = a(x_1 * h) + b(x_2 * h) = ay_1 + by_2$$

- Also note convolution with the δ function is the identity operator for convolution.

$$\delta(t) * x(t) = \int_{-\infty}^{\infty} \delta(\tau) x(t-\tau) d\tau = x(t) \quad \text{by sifting theorem.}$$

* Graphical interpretation

- if a system is causal then $h(t) = 0$ for $t < 0$
if the input is also causal then $x(t) = 0$ for $t < 0$
and convolution becomes

$$y_{zs}(t) = \int_{0^-}^t x(\tau) h(t-\tau) d\tau$$

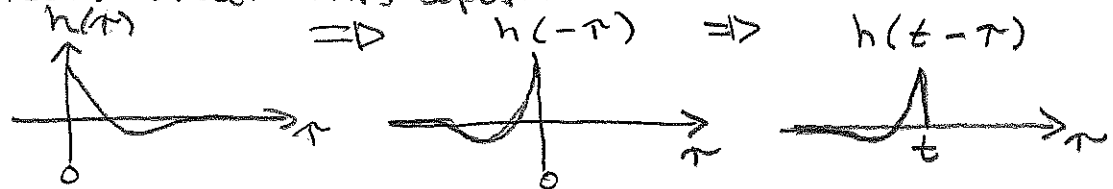
which has an intuitive graphical interpretation.

- Consider the following Example:

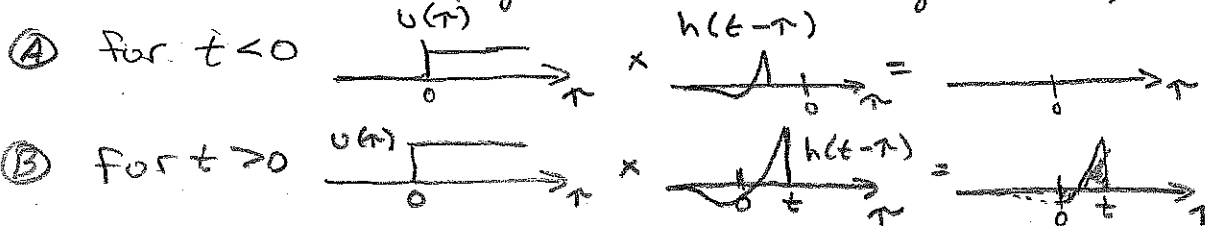
$$h(t) = (ze^{-2t} - e^{-t})u(t) \quad x(t) = u(t)$$

$$\text{The step response is } y = \int_{0^-}^t x(\tau) h(t-\tau) d\tau$$

- Let's break this apart



- We now multiply $x(\tau) = u(\tau)$ by $h(t-\tau)$



- Then we integrate (area under curve)

for (A) $t < 0$ the area is zero

For (B) $t > 0$ the area is some number $y(t)$

DEMO

- Now let's repeat that same example doing the integration.

$$h(\tau) = (ze^{-2\tau} - e^{-\tau})u(\tau)$$

flip $h(-\tau) = (ze^{2\tau} - e^{\tau})u(-\tau)$

shift $h(t-\tau) = (ze^{-2(t-\tau)} - e^{-(t-\tau)})u(t-\tau)$

$$\begin{aligned} (x * h)(t) &= \int_{0^-}^t x(\tau) h(t-\tau) d\tau \\ &\quad \parallel \\ &\quad u(\tau) = 1 \\ &= \int_{0^-}^t ze^{-2(t-\tau)} - e^{-(t-\tau)} d\tau \\ &= z \int_{0^-}^t e^{-2(t-\tau)} d\tau - \int_{0^-}^t e^{-(t-\tau)} d\tau \\ &= ze^{-2t} \int_{0^-}^t e^{2\tau} d\tau - e^{-t} \int_{0^-}^t e^{\tau} d\tau \\ &= ze^{-2t} \left[\frac{1}{2} e^{2\tau} \right]_{0^-}^t - e^{-t} \left[e^{\tau} \right]_{0^-}^t \\ &= ze^{-2t} \left(\frac{1}{2} e^{2t} - \frac{1}{2} \right) - e^{-t} (e^t - 1) \\ &= (1 - e^{-2t}) - (1 - e^{-t}) \\ &= e^{-t} - e^{-2t} \quad \text{for } 0 \leq t < \infty \end{aligned}$$

So $y_{zs}(t) = (e^{-t} - e^{-2t})u(t)$

- The integrals get tedious for many cases but...

- Use Computer algebra system
- Use Table and properties (see Table 2.1 in text)
- Numerically do the integration (not analytic output)

— that same example again using Table.

$$x(t) = u(t)$$

$$h(t) = (ze^{-2t} - e^{-t})u(t)$$

$$= ze^{-2t}u(t) - e^{-t}u(t)$$

$$x * h = (u(t) * ze^{-2t}u(t)) - (u(t) * e^{-t}u(t))$$

$$= z(u * e^{-2t}u(t)) - (u(t) * e^{-t}u(t))$$

$$\text{From Table } u(t) * e^{\lambda t}u(t) = \frac{1 - e^{\lambda t}}{-\lambda}u(t)$$

$$\text{So } x * h = z\left(\frac{1 - e^{-2t}}{z}\right)u(t) - \left(\frac{1 - e^{-t}}{1}\right)u(t)$$

$$\lambda = -2$$

$$\lambda = -1$$

$$= (1 - e^{-2t})u(t) - (1 - e^{-t})u(t)$$

$$= (e^{-t} - e^{-2t})u(t) \quad \text{the same result.}$$

— To practice let's use the graphical approach to find

$$y(t) = (x_1 * x_2)(t) \quad \text{where } x_1(t) = u(t) - u(t-2)$$

$$\text{and } x_2(t) = r(t-3) - r(t-4) - u(t-4)$$