

- we model signals (mathematically represent them) by combining elementary functions.

polynomials, transcendental functions, piecewise

$$t, t^2$$

$$e^{at}, \cos, \sin$$

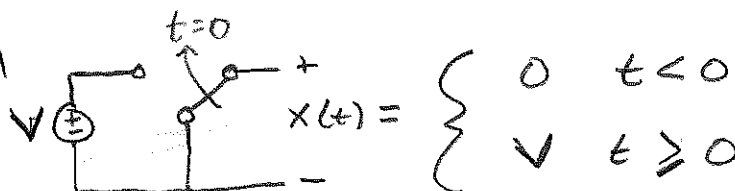
eigenfunction basis.

$$\begin{cases} f_1(t) & t < 0 \\ f_2(t) & t \geq 0 \end{cases}$$

and a special function we will talk about next week, the impulse function $\delta(t)$

Examples:

• Switch Model



we use this model so much we give it its own name and symbol

Unit Step $u(t) = \begin{cases} 0 & t < 0 \\ 1 & t \geq 0 \end{cases}$

• Pure Audio tone at "middle C"

$$x(t) = \sin(2\pi(261.6)t)$$

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• The chord "G" (G, B, D notes)

$$x(t) \approx \sin(2\pi(392)t) + \sin(2\pi(494)t) + \sin(2\pi(293)t)$$

- So we can use addition to build up signals to approximate real signals of interest. (design)

or

(Analyze) real signals to see what signals make them up.

- we can also apply some basic transformations to the primitive signals

* Introduction to Signals.

- Signal Energy
- Signal Power
- Transformations



* Signals are modeled as functions.

A function f is a mapping from elements of the domain to those in the co-domain.

$$f: \text{Domain} \rightarrow \text{Co-Domain}$$

Examples:

$f: \mathbb{R} \rightarrow \mathbb{R} \Rightarrow$ analog, continuous-time signal

e.g. a voltage at time t , $v(t)$

$f: \mathbb{R} \rightarrow \mathbb{Z} \Rightarrow$ digital, continuous-time signal

e.g. the output of a GPIO port on a microcontroller

$f: \mathbb{Z} \rightarrow \mathbb{R} \Rightarrow$ analog, discrete-time signal.

e.g. the temperature every day at noon.

$f: \mathbb{Z} \rightarrow \mathbb{Z} \Rightarrow$ digital, discrete-time signal
 n -bits.

e.g. signal on a computer bus $\rightarrow$

- The focus of this course is on continuous-time signals.

$x(t)$, $y(t)$, $x_1(t)$, $x_2(t)$ etc.



$\uparrow$ time reference (often 0)

* We can distinguish between the real, physical signal and it's mathematical representation.

E.g. $x(t)$ = pressure change of air (sound)



How do we model such signals?

* Common Signal Transformations

- Magnitude Scaling $x_2(t) = A x_1(t) \quad A \in \mathbb{R}$

- derivatives $x_2(t) = D x_1(t)$

- integrate $x_2(t) = \int_0^t x_1(\tau) d\tau$

- sums $y(t) = \sum_{i=1}^{N-\infty} x_i(t)$

an important example of this we will see is the Fourier series

$$x(t) = \sum_{k=-\infty}^{\infty} a_k \cos(b_k t + c_k)$$

- multiplication (Modulation)

$$y(t) = x_1(t) x_2(t)$$

e.g. AM Radio $y(t) = x(t) \sin(\omega_0 t)$

$x(t)$ is audio signal

ω_0 is the carrier frequency

- time shift $x_2(t) = x_1(t - \tau) \quad \tau > 0$ delay
 $\tau < 0$ advance

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- time scaling $x_2(t) = x_1\left(\frac{t}{\tau}\right)$

for $\tau > 0$ increasing τ expands in time,
 slows the signal down

for $\tau < 0$ time reverses and decreasing τ
 expands in time.

e.g. $\tau = -1$ is pure time reversal.

$$x(t) = e^t \quad x(-t) = e^{-t}$$

* Used in combination these transformations give us a powerful way to model signals in real applications.

* A useful (for reasons we will see later) measure of a signal is its Energy, the squared norm of signal.

- The energy of a CT signal is

$$E_x = \int_{-\infty}^{\infty} |x(t)|^2 dt$$

- The power of a CT signal is the average energy over an interval T .

$$P_x = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} |x(t)|^2 dt \quad \text{or} \quad P_x = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |x(t)|^2 dt$$

- Note: the units of Energy and Power depend on the physical interpretation of the signal.

E.g. if the signal is a current in a circuit, then E_x is in Joules, P_x is Watts.

Example: Given $x(t) = \begin{cases} 0 & t < 0 \\ e^{at} \cos(t) & t \geq 0 \end{cases}$

What is the energy & Power E_x, P_x ?

a) Plot for various values of a , $a < 0$, $a = 0$, $a > 0$

b) Plot $|x(t)|^2$ for various values of a , discuss what the integral means e.g. $a < 0$ gives $E_x < \infty$

c) Compute the integrals for E_x, P_x .

DEMO