# ECE 2574: Data Structures and Algorithms - List ADT

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Today we will introduce the List ADT, write an abstract base for it, and write some tests.

- Warmup
- Ordered List ADT
- AbstractList
- ► Tests for List implementations

## Warmup #1

Consider the following code using the List ADT as defined in Chapter 8.

```
List<int> 1;
bool result = 1.insert(0,42);
```

What is the value of result?

- ► True 29%
- ► False 71% (correct)

## Warmup #2

Consider the following code using the List ADT as defined in Chapter 8.

```
List<int> 1;
1.insert(1,42);
1.insert(1,24);
1.insert(3,-1);
```

What are the contents of the list written left-to-right in by increasing index?

- ► [0 42 24 -1] 6%
- ► [42 24 -1] 19%
- **▶** [24 42 -1] 75%
- ► [24 42 -1 0] 0%

#### The Ordered List ADT

Test if a list is empty

```
+isEmpty(): boolean
```

Get the number of entries in the list

```
+getLength(): integer
```

Insert an entry at a given position in the list

```
+insert(newPosition: integer, newEntry: ItemType) :
boolean
```

Note: uses 1-based indexing, shifts entries > newPosition up

### The Ordered List ADT

Remove entry at given position from the list

```
+remove(position: integer): boolean
Note: uses 1-based indexing, shifts entries < position down</pre>
```

remove all entries (clear)

```
+clear(): void
```

#### The Ordered List ADT

get a copy of the item at a given position

```
+getEntry(position: integer): ItemType
Note: uses 1-based indexing
```

replace the value of the item at a given position

```
+setEntry(position: integer, newValue: ItemType):
biov
```

Note: uses 1-based indexing

## An abstract base class for List implementations

see code

# Testing the List

see code



see code

## Next Actions and Reminders

- ▶ Read CH pp. 265-271 (section 9.1)
- ► Complete the warmup before noon on Friday