ECE 2574: Data Structures and Algorithms -Recursion Part I

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Today we will introduce the notion of recursion, look at some examples, and see how to implement them in code.

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- Introduction to recursion
- Warmup
- Examples
- Exercise: Recursive Egyptian Powers

Top-down Design

Top down design divides problems into smaller and easier sub-problems.



The hope is, at each of these successive levels, these sub-problems are easier to solve.

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Recursion

In some cases, the solution to lowest level sub-problem can be applied at the higher level.



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This type of solution is called *recursive*.

A graphical view

Graphical depictions of algorithms show connected boxes.



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Recursive solutions form nested boxes.



- The inner-most box solves the lowest-level problem,
- The next box solves the next level above.
- ▶ In a recursive solution the algorithm is the same at each level.

Example: n!, the factorial

Simple iterative solution to compute the factorial

```
int factorial (int n)
ł
  int result = n;
  do
  ſ
   n -= 1;
    result = result*n;
  } while (n > 1);
  return result;
};
```

How large an n will this work for in a real programming languages?

We can break the factorial solution into a recursive solution.

n! = 1*2*3*4*....*n

grouping terms

n! = 1*2*3*4*...*(n - 1)*nn! = ((n - 1)!)*n

This is an example of a recurrence relation.

A recursive solution to the factorial

```
int factorial (int n)
{
    if (n <= 1)
        return 1;
    else
        return(n*factorial(n-1));
};</pre>
```

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A recursive solution to the factorial

Graphically each box takes the output of the box inside it and multiplies by the integer in that box. Example: 4! = 4*3*2*1 = (4*(3*(2*(1))))



Formal definition of recursion

- A recursive procedure is one whose evaluation at (non-initial) inputs involves invoking the procedure itself at another input.
- In the case of the factorial this involves invoking the procedure at (n-1) when the input is n: n! = n*(n-1)!
- Recursion is a very powerful tool in the design and analysis of algorithms.
- Often complex problems have very simple recursive solutions.

What makes recursive procedures work ?

- $\ensuremath{^*}$ At each invocation, the solution must get closer to a known solution
- i.e. 0! = 1! = 1
 - The procedure calls must terminate in a finite number, that is the function must not endlessly call itself. Otherwise the recursion is *infinite*

Recursive version of the GCD algorithm

Recall the GCD algorithm

- A.0 If m < n, swap m and n.
- A.1 Divide m by n and let r be the remainder.
- A.2 If r = 0, terminate; n is the answer.
- ► A.3 Set m to n, n to r, and go back to step A.1.

A recursive solution (after step 0).

```
int gcd(int m, int n)
{
    if( n == 0 ) return m;
    else return gcd(n, m%n);
}
```

Recursive version of the GCD algorithm

The recurrence relation for GCD

```
gcd(m,n) = gcd(n, m \mod n)
```

The stopping condition (base case) is n = 0Example:

```
gcd(131,62) -> gcd(62,7) -> gcd(7,6)
-> gcd (6,1) -> gcd(1,0)
```

Warmup #1

Which of the following C++ functions correctly computes the sum from 1 to n using recursion?

```
int function1(int n){
    int sum = 0;
    for(int i = 1; i <= n; ++i){
        sum += i;
    }
    return sum;
}</pre>
```

```
Incorrect. (15%).
```

Warmup #1

Which of the following C++ functions correctly computes the sum from 1 to n using recursion?

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```
int function2(int n){
    if(n == 1) return 1;
    return n + function2(n-1);
}
```

Correct (81%).

Which of the following C++ functions correctly computes the sum from 1 to n using recursion?

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```
int function3(int n){
  return n*(n+1)/2;
}
```

Incorrect. (3%).

Warmup #2

What would happen if function1 in the previous question was called with an argument of -1?

```
int function1(int n){
    int sum = 0;
    for(int i = 1; i <= n; ++i){
        sum += i;
    }
    return sum;
}</pre>
```

The correct answer is "it would return 0" (63%).

What would happen if function2 in the previous question was called with an argument of -1?

```
int function2(int n){
    if(n == 1) return 1;
    return n + function2(n-1);
}
```

The correct answer is "A run-time error would occur" (73%).

What would happen if function3 in the previous question was called with an argument of -1?

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```
int function3(int n){
  return n*(n+1)/2;
}
```

The correct answer is "It would return 0" (85%).

Another Example: Exponentiation

- The Egyptian Powers algorithm computes x to the power n by repeated squaring.
- The recurrence relation for computing xⁿ for any positive integer n:

$$x^{n} = \begin{cases} (x \cdot x)^{n/2} & n \text{ even} \\ x(x \cdot x)^{(n-1)/2} & n \text{ odd} \end{cases}$$

Exercise: write a recursive function and a set of tests implementing the Egyptian Powers algorithm. In pseudo-code

function RecPowers (x, n)
Input: a real number x and positive integer n
Output: x raised to power n

```
if (n == 1) // initial condition
                                                                                                    pow = x;
                                                   else
                                                                                                      if even(n) then
                                                                                                                                                      pow = RecPowers(x*x,n/2)
                                                                                                    else
                                                                                                                                                        pow = x * RecPowers(x * x, (n-1)/2)
                                                                                                    endif
                                                   endif
                                                 return (pow)
endfunction
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > <
```

Next Actions and Reminders

- ▶ Read CH pp. 67-87
- Warmup before noon on Monday.
- Program 0 due tonight by 11:59 PM.

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