



ECE 5984: Introduction to Machine Learning

Topics:

- Supervised Learning
 - General Setup, learning from data
- Nearest Neighbour

Readings: Barber 14 (kNN)

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Virginia Tech

Administrativa

- New class room
 - GBJ 102
- More space
 - Force-adds approved
- Scholar
 - Anybody not have access?
 - Still have problems reading/submitting? Resolve ASAP.
 - Please post questions on Scholar Forum.
 - Please check scholar forums. You might not know you have a doubt.

Administrativa

- Reading/Material/Pointers
 - Slides on Scholar
 - Scanned handwritten notes on Scholar
 - Readings/Video pointers on Public Website

Administrativa

- Computer Vision & Machine Learning Reading Group
 - Meet: Fridays 5-6pm
 - Reading CV/ML conference papers
 - Whittemore 654

Plan for today

- Supervised/Inductive Learning
 - Setup
 - Goal: Classification, Regression
 - Procedural View
 - Statistical Estimation View
 - Loss functions

- Your first classifier: k-Nearest Neighbour

Types of Learning

- Supervised learning
 - Training data includes desired outputs
- Unsupervised learning
 - Training data does not include desired outputs
- Weakly or Semi-supervised learning
 - Training data includes a few desired outputs
- Reinforcement learning
 - Rewards from sequence of actions

Supervised / Inductive Learning

- Given
 - examples of a function $(x, f(x))$
- Predict function $f(x)$ for new examples x
 - Discrete $f(x)$: Classification
 - Continuous $f(x)$: Regression
 - $f(x) = \text{Probability}(x)$: Probability estimation

Appropriate Applications for Supervised Learning

- **Situations where there is no human expert**

x : Bond graph for a new molecule.

$f(x)$: Predicted binding strength to AIDS protease molecule.

- **Situations where humans can perform the task but can't describe how they do it.**

x : Bitmap picture of hand-written character

$f(x)$: Ascii code of the character

- **Situations where the desired function is changing frequently**

x : Description of stock prices and trades for last 10 days.

$f(x)$: Recommended stock transactions

- **Situations where each user needs a customized function f**

x : Incoming email message.

$f(x)$: Importance score for presenting to user (or deleting without presenting).

Supervised Learning

- Input: x (images, text, emails...)
- Output: y (spam or non-spam...)
- (Unknown) Target Function
 - $f: X \rightarrow Y$ (the “true” mapping / reality)
- Data
 - $(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)$
- Model / Hypothesis Class
 - $g: X \rightarrow Y$
 - $y = g(x) = \text{sign}(w^T x)$
- Learning = Search in hypothesis space
 - Find best g in model class.

UNKNOWN TARGET FUNCTION

$$f: \mathcal{X} \rightarrow \mathcal{Y}$$

(ideal credit approval function)

TRAINING EXAMPLES

$$(x_1, y_1), \dots, (x_N, y_N)$$

(historical records of credit customers)

**LEARNING
ALGORITHM**

\mathcal{A}

**FINAL
HYPOTHESIS**

$$g \approx f$$

(final credit approval formula)

HYPOTHESIS SET

\mathcal{H}

(set of candidate formulas)

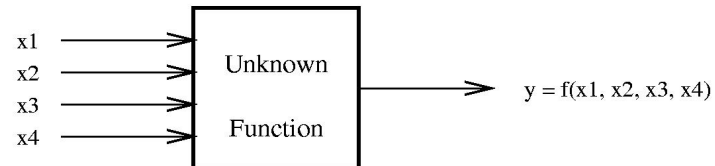
Basic Steps of Supervised Learning

- **Set up** a supervised learning problem
- **Data collection**
 - Start with training data for which we know the correct outcome provided by a teacher or oracle.
- **Representation**
 - Choose how to represent the data.
- **Modeling**
 - Choose a hypothesis class: $H = \{g: X \rightarrow Y\}$
- **Learning/Estimation**
 - Find best hypothesis you can in the chosen class.
- **Model Selection**
 - Try different models. Picks the best one. (More on this later)
- **If happy stop**
 - Else refine one or more of the above

Learning is hard!

- No assumptions = No learning

A Learning Problem



Example	x_1	x_2	x_3	x_4	y
1	0	0	1	0	0
2	0	1	0	0	0
3	0	0	1	1	1
4	1	0	0	1	1
5	0	1	1	0	0
6	1	1	0	0	0
7	0	1	0	1	0

Klingon vs Mlingon Classification

- Training Data
 - Klingon: klix, kour, koop
 - Mlingon: moo, maa, mou
- Testing Data: kap
- Which language?
- Why?

Loss/Error Functions

- How do we measure performance?
- Regression:
 - L_2 error
- Classification:
 - #misclassifications
 - Weighted misclassification via a cost matrix
 - For 2-class classification:
 - True Positive, False Positive, True Negative, False Negative
 - For k-class classification:
 - Confusion Matrix

Training vs Testing

- What do we want?
 - Good performance (low loss) on training data?
 - No, Good performance on *unseen test data!*
- Training Data:
 - $\{ (x_1, y_1), (x_2, y_2), \dots, (x_N, y_N) \}$
 - Given to us for learning f
- Testing Data
 - $\{ x_1, x_2, \dots, x_M \}$
 - Used to see if we have learnt anything

Procedural View

- Training Stage:
 - Raw Data $\rightarrow x$ (Feature Extraction)
 - Training Data $\{ (x,y) \} \rightarrow f$ (Learning)
- Testing Stage
 - Raw Data $\rightarrow x$ (Feature Extraction)
 - Test Data $x \rightarrow f(x)$ (Apply function, Evaluate error)

Statistical Estimation View

- Probabilities to rescue:
 - x and y are *random variables*
 - $D = (x_1, y_1), (x_2, y_2), \dots, (x_N, y_N) \sim P(X, Y)$
- IID: Independent Identically Distributed
 - Both training & testing data sampled IID from $P(X, Y)$
 - Learn on training set
 - Have some hope of *generalizing* to test set

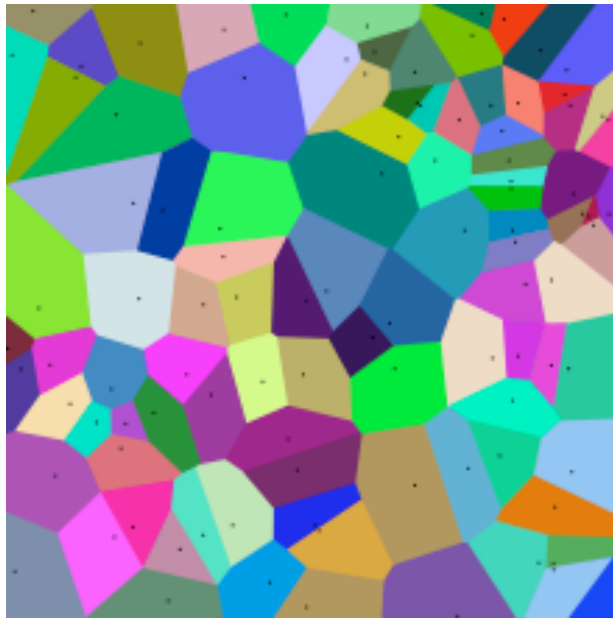
Concepts

- Capacity
 - Measure how large hypothesis class H is.
 - Are all functions allowed?
- Overfitting
 - f works well on training data
 - Works poorly on test data
- Generalization
 - The ability to achieve low error on new test data

Guarantees

- 20 years of research in Learning Theory oversimplified:
- If you have:
 - Enough training data D
 - and H is not too complex
 - then *probably* we can generalize to unseen test data

New Topic: Nearest Neighbours



Synonyms

- Nearest Neighbours
- k-Nearest Neighbours
- Member of following families:
 - Instance-based Learning
 - Memory-based Learning
 - Exemplar methods
 - Non-parametric methods

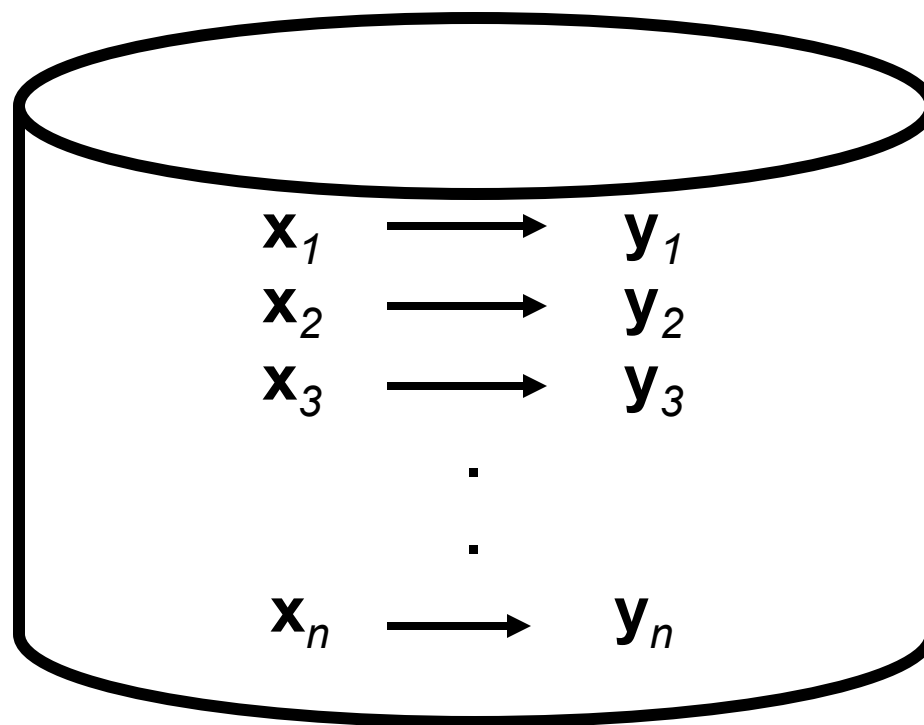
Nearest Neighbor is an example of....

Instance-based learning

Has been around since about 1910.

To make a prediction, search database for similar datapoints, and fit with the local points.

Assumption: Nearby points behavior similarly wrt y



Instance/Memory-based Learning

Four things make a memory based learner:

- *A distance metric*
- *How many nearby neighbors to look at?*
- *A weighting function (optional)*
- *How to fit with the local points?*

1-Nearest Neighbour

Four things make a memory based learner:

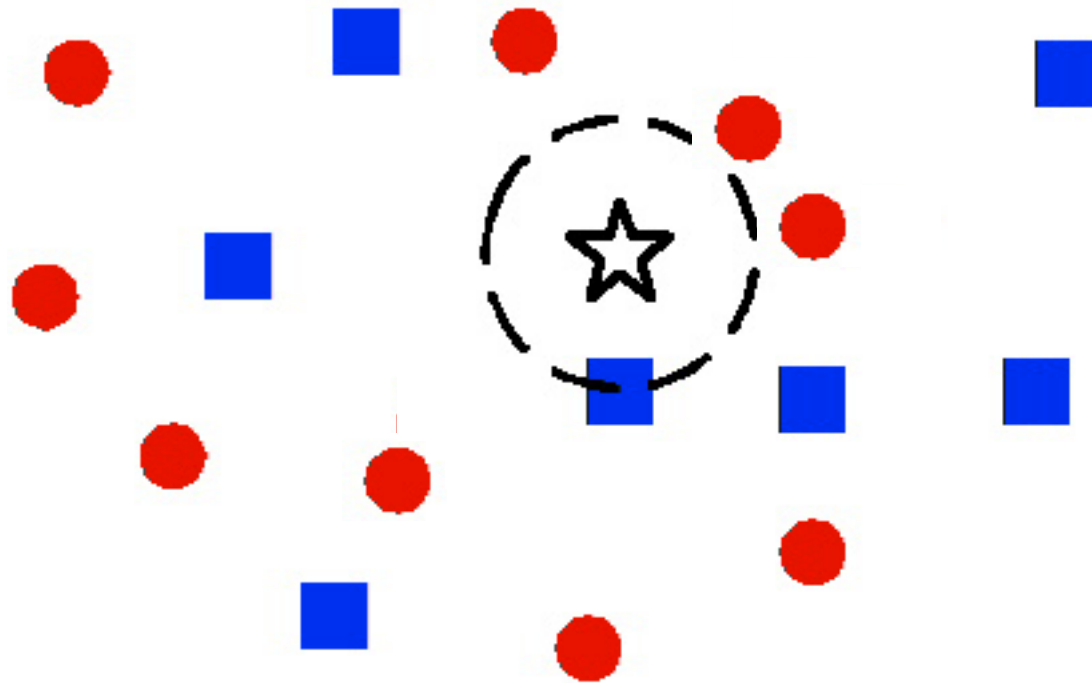
- *A distance metric*
 - **Euclidean (and others)**
- *How many nearby neighbors to look at?*
 - **1**
- *A weighting function (optional)*
 - **unused**
- *How to fit with the local points?*
 - **Just predict the same output as the nearest neighbour.**

k-Nearest Neighbour

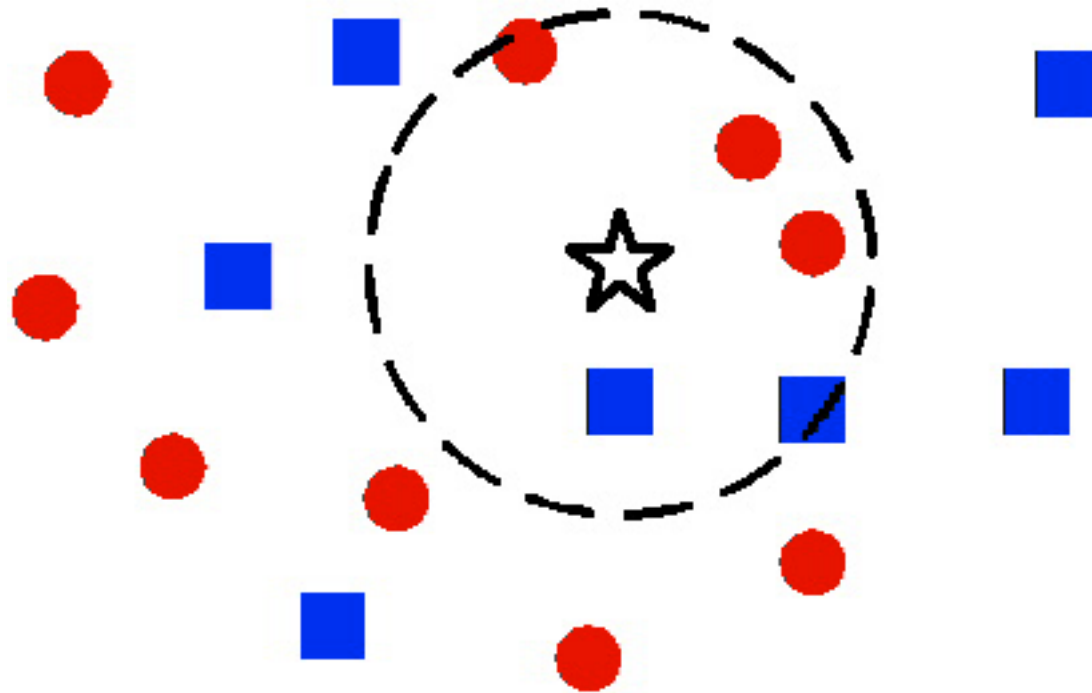
Four things make a memory based learner:

- *A distance metric*
 - **Euclidean (and others)**
- *How many nearby neighbors to look at?*
 - **k**
- *A weighting function (optional)*
 - **unused**
- *How to fit with the local points?*
 - **Just predict the average output among the nearest neighbours.**

1 vs k Nearest Neighbour



1 vs k Nearest Neighbour

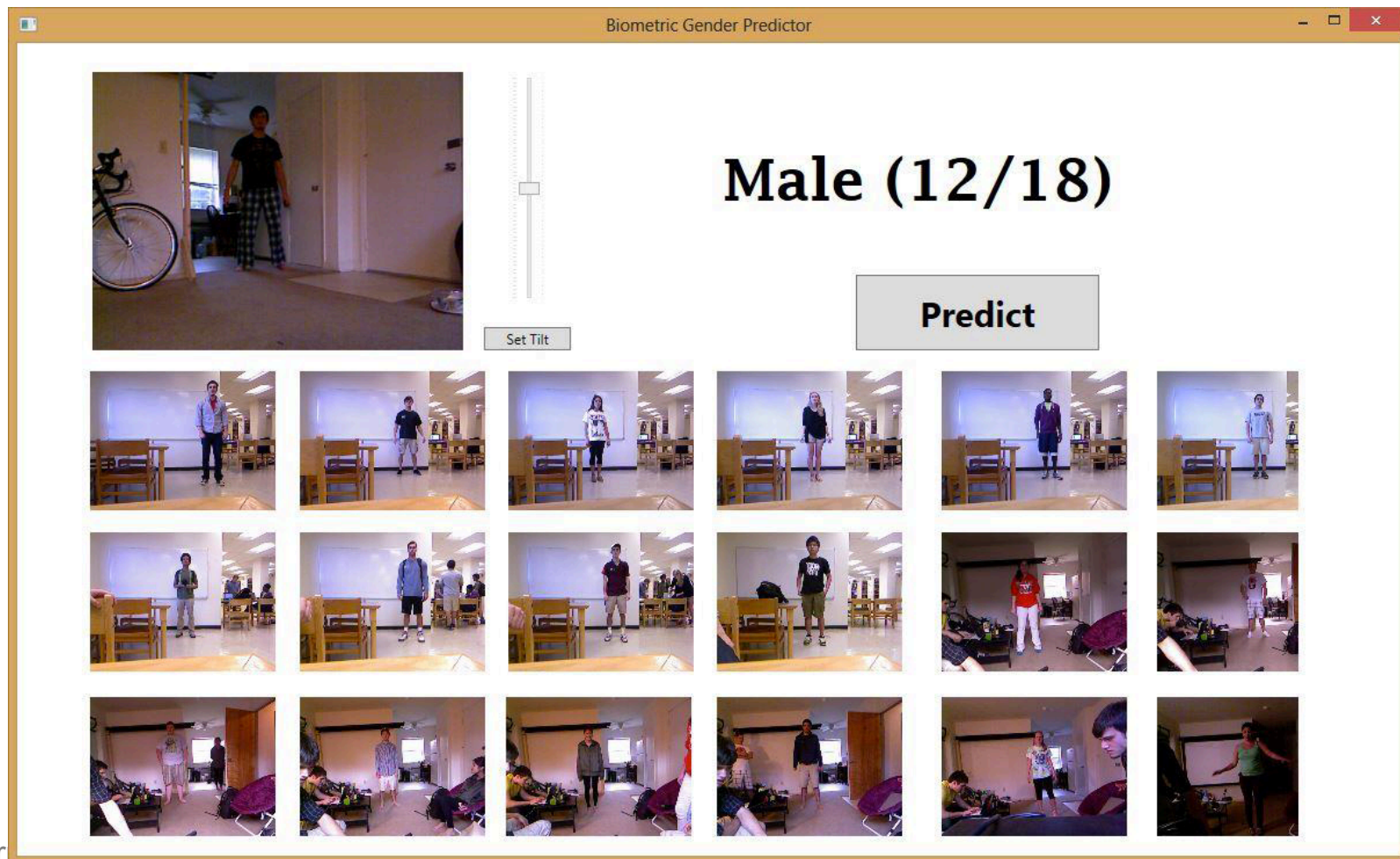


Nearest Neighbour

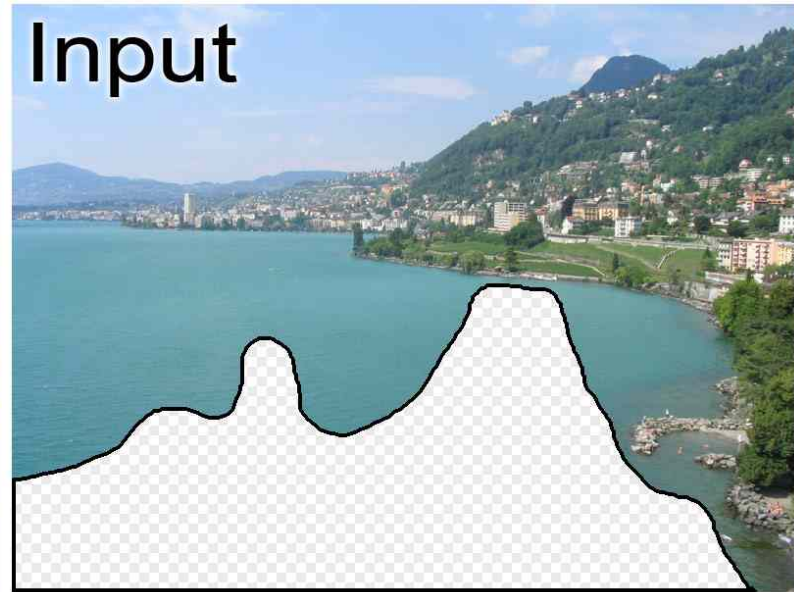
- Demo 1
 - <http://cgm.cs.mcgill.ca/~soss/cs644/projects/perrier/Nearest.html>
- Demo 2
 - <http://www.cs.technion.ac.il/~rani/LocBoost/>

Spring 2013 Projects

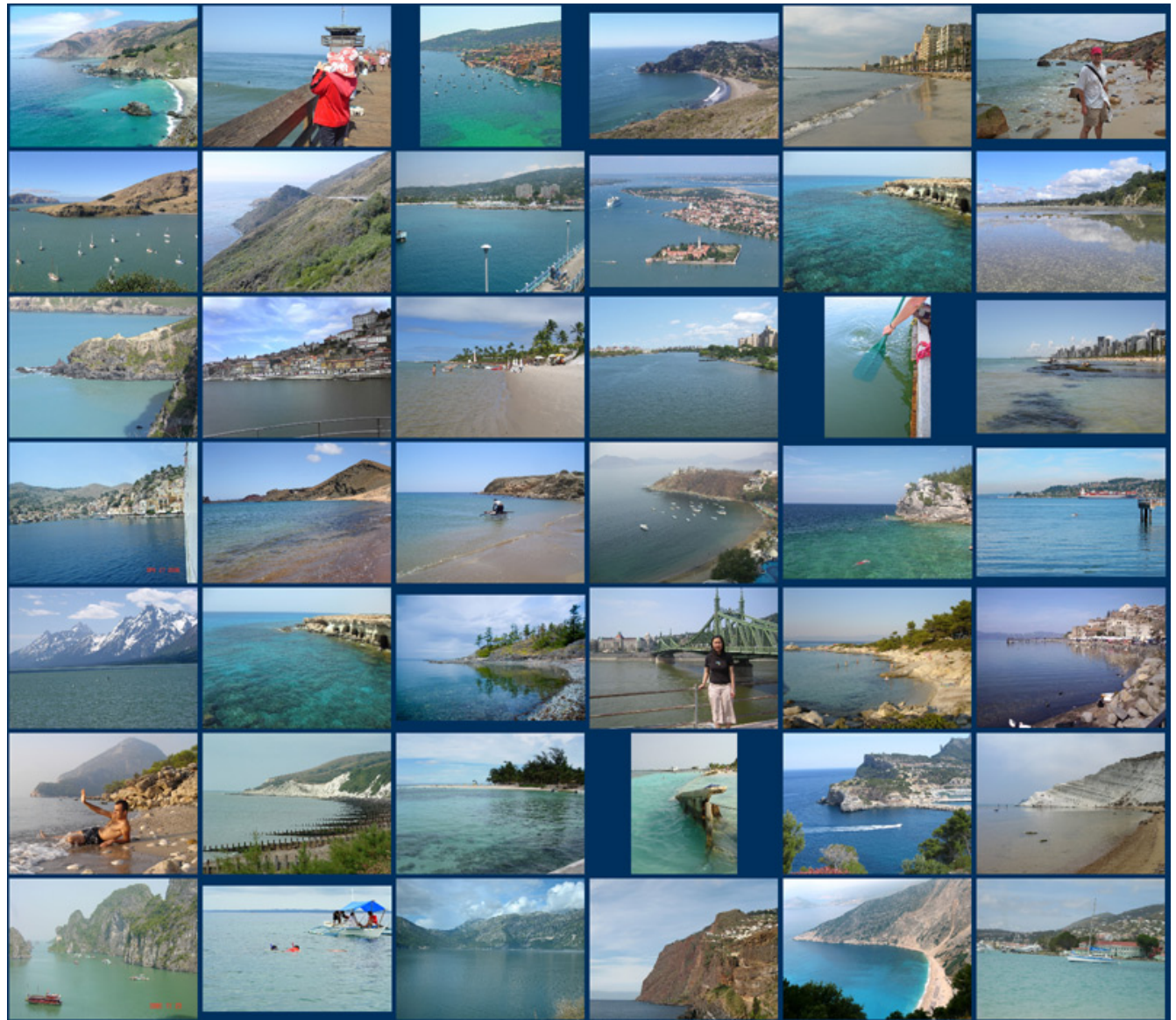
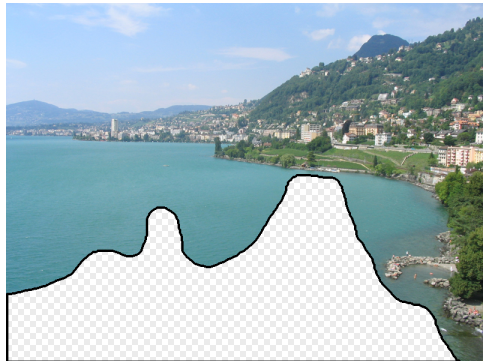
- Gender Classification from body proportions
 - Igor Janjic & Daniel Friedman, Juniors



Scene Completion [Hayes & Efros, SIGGRAPH07]

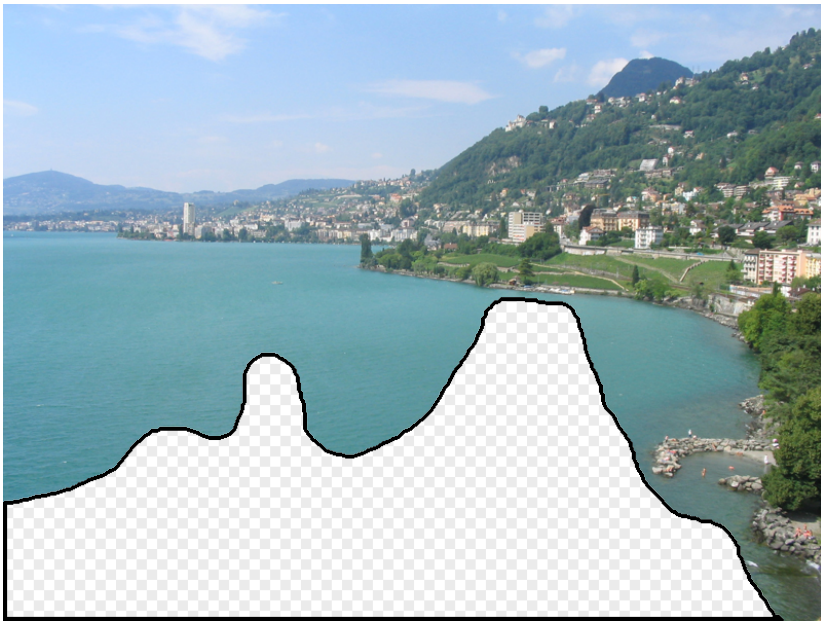






... 200 total

Context Matching





Graph cut + Poisson blending

Hays and Efros, SIGGRAPH 2007



Hays and Efron, SIGGRAPH 2007





Hays and Efron, SIGGRAPH 2007



