ECE 5554: Computer Vision, Fall 2013 PS4

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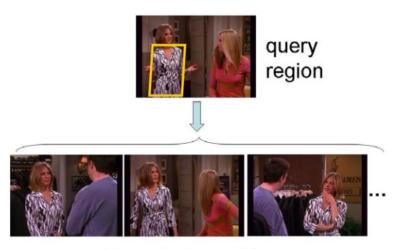
Due: Monday, November 18^{th} , 11:55 pm

Instructions

- 1. Answer sheets must be submitted on Scholar. Hard copies will not be accepted.
- 2. Please submit your answer sheet containing the written answers in a file named: FirstName LastName PS4.pdf.
- 3. Please submit your code and input/output images in a zip file named: FirstName_LastName_PS4.zip. Please do not create subdirectories within the main directory.
- 4. You may collaborate with other students. However, you need to write and implement your own solutions. Please list the names of students you discussed the assignment with.
- 5. For the implementation questions, make sure your code is bug-free and works out of the box. Please be sure to submit all main and helper functions. Be sure to not include absolute paths. Points will be deducted if your code does not run out of the box.
- 6. Display plots in your answer sheet whereever required. Points will be deducted for not following this protocol.

1 Short answer questions [25 points]

- 1. When performing interest point detection with the Laplacian of Gaussian, how would the results differ if we were to (a) take any positions that are local maxima in scale-space, or (b) take any positions whose filter response exceeds a threshold? Specifically, what is the impact on repeatability or distinctiveness of the resulting interest points?
- 2. What is an "inlier" when using RANSAC to solve for the epipolar lines for stereo with uncalibrated views, and how do we compute those inliers?
- 3. Name and briefly explain two possible failure modes for dense stereo matching, where points are matched using local appearance and correlation search within a window.
- 4. What exactly does the value recorded in a single dimension of a SIFT keypoint descriptor signify?
- 5. If using SIFT with the Generalized Hough Transform to perform recognition of an object instance, what is the dimensionality of the Hough parameter space? Explain your answer.



retrieved relevant frames

2 Programming problem [75 points]

For this problem, you will implement a video search method to retrieve relevant frames from a video based on the features in a query region selected from some frame. We are providing image data and some starter code for this assignment.

Provided data

You can access pre-computed SIFT features here:

https://filebox.ece.vt.edu/~F13ECE5554/resources/PS4_material/PS4SIFT.zip.

The associated images are stored here:

https://filebox.ece.vt.edu/~F13ECE5554/resources/PS4_material/PS4Frames.zip.

Please note that the data takes about **6GB**. Each .mat file in the provided SIFT data corresponds to a single image, and contains the following variables, where n is the number of detected SIFT features in that image:

descriptors	nx128	double // the SIFT vectors as rows
imname	1x57	char // name of the image file that goes with this data
$\operatorname{numfeats}$	1x1	double // number of detected features
orients	nx1	double // the orientations of the patches
positions	nx2	double // the positions of the patch centers
scales	nx1	double // the scales of the patches

Provided code

The following are the provided code files. You are not required to use any of these functions, but you will probably find them helpful. You can access the code from here:

https://filebox.ece.vt.edu/~F13ECE5554/resources/PS4_material/PS4Code.zip

- loadDataExample.m: Run this first and make sure you understand the data format. It is a script that shows a loop of data files, and how to access each descriptor. It also shows how to use some of the other functions below.
- displaySIFTPatches.m: given SIFT descriptor info, it draws the patches on top of an image
- getPatchFromSIFTParameters.m: given SIFT descriptor info, it extracts the image patch itself and returns as a single image

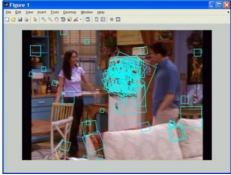
- selectRegion.m: given an image and list of feature positions, it allows a user to draw a polygon showing a region of interest, and then returns the indices within the list of positions that fell within the polygon.
- dist2.m: a fast implementation of computing pairwise distances between two matrices for which each row is a data point
- kmeansML.m: a faster k-means implementation that takes the data points as columns.

What to implement and discuss in the writeup

Write one script for each of the following (along with any helper functions you find useful), and in your pdf writeup report on the results, explain, and show images where appropriate. Your code must access the frames and the SIFT features from subfolders called 'frames' and 'sift' respectively, in your current working directory.

1. Raw descriptor matching [15 pts]: Allow a user to select a region of interest (see provided selectRegion.m) in one frame, and then match descriptors in that region to descriptors in the second image based on Euclidean distance in SIFT space. Display the selected region of interest in the first image (a polygon), and the matched features in the second image, something like the below example. Use the two images and associated features in the provided file twoFrameData.mat (in the gzip file) to demonstrate. Note, no visual vocabulary should be used for this one. Name your script rawDescriptorMatches.m





- 2. Visualizing the vocabulary [20 pts]: Build a visual vocabulary. Display example image patches associated with two of the visual words. Choose two words that are distinct to illustrate what the different words are capturing, and display enough patch examples so the word content is evident (e.g., say 25 patches per word displayed). See provided helper function getPatchFromSIFTParameters.m. Explain what you see. Name your script visualizeVocabulary.m. Please submit your visual words in a file called kMeans.mat. This file should contain a matrix of size kx128 called kMeans.
- 3. Full frame queries [20 pts]: After testing your code for bag-of-words visual search, choose 3 different frames from the entire video dataset to serve as queries. Display the M=5 most similar frames to each of these queries (in rank order) based on the normalized scalar product between their bag of words histograms. Explain the results. Name your script fullFrameQueries.m
- 4. **Region queries [20 pts]**: Select your favorite query regions from within 4 frames (which may be different than those used above) to demonstrate the retrieved frames when only a portion of the SIFT descriptors are used to form a bag of words. Try to include example(s) where the same object is found in the most similar M frames but amidst different objects or backgrounds, and also include a

failure case. Explain the results, including possible reasons for the failure cases. Name your script regionQueries.m

Tips: overview of framework requirements

The basic framework will require these components:

- Compute nearest raw SIFT descriptors. Use the Euclidean distance between SIFT descriptors to determine which are nearest among two images' descriptors. That is, "match" features from one image to the other, without quantizing to visual words.
- Form a visual vocabulary. Cluster a large, representative random sample of SIFT descriptors from some portion of the frames using k-means. Let the k centers be the visual words. The value of k is a free parameter; for this data something like k=1500 should work, but feel free to play with this parameter [see Matlab's kmeans function, or provided kmeansML.m code]. Note: You may run out of memory if you use all the provided SIFT descriptors to build the vocabulary.
- Map a raw SIFT descriptor to its visual word. The raw descriptor is assigned to the nearest visual word. [see provided dist2.m code for fast distance computations]
- Map an image's features into its bag-of-words histogram. The histogram for image I_j is a k-dimensional vector:

$$F(I_i) = [freq_{1,i}, freq_{2,i}, ..., freq_{k,i}]$$

, where each entry $freq_{i,j}$ counts the number of occurrences of the i-th visual word in that image, and k is the number of total words in the vocabulary. In other words, a single image's list of n SIFT descriptors yields a k-dimensional bag of words histogram. [Matlab's histc is a useful function]

- Compute similarity scores. Compare two bag-of-words histograms using the normalized scalar product.
- Sort the similarity scores between a query histogram and the histograms associated with the rest of the images in the video. Pull up the images associated with the M most similar examples. [see Matlab's sort function]
- Form a query from a region within a frame. Select a polygonal region interactively with the mouse, and compute a bag of words histogram from only the SIFT descriptors that fall within that region. You may weight it with tf-idf. [see provided selectRegion.m code]

3 OPTIONAL: Extra credit (up to 10 points each, max 20 points total)

- 1. Stop list and tf-idf. Implement a stop list to ignore very common words, and apply tf-idf weighting to the bags of words. Discuss and create an experiment to illustrate the impact on your results.
- 2. **Spatial verification**. Implement a spatial consistency check to post-process and re-rank the shortlist produced based on the normalized scalar product scores. Demonstrate a query example where this improves the results.

This assignment is adapted from PS4 of Kristen Grauman's CS 376: Computer Vision at UT Austin.